


reel success

CREATING DEMO REELS AND ANIMATION PORTFOLIOS



 cheryl cabrera



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REEL SUCCESS: CREATING DEMO REELS AND ANIMATION PORTFOLIOS

CHERYL CABRERA



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DEDICATION

*This book is dedicated to my students,
past, present, and future,
as well as aspiring artists
and animators around the world.
This book is written for you.*

*and
in loving memory of my mother,
Jo Ann K. Cookmeyer*

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PREFACE

I've been teaching animation for 12 years. Every day I talk to students about how to put together a demo reel and portfolio package. I write recommendations, do workshops, teach classes and have never been able to refer students to a book on the subject, because one never existed, until now. I am thankful to my publisher, Focal Press, for the opportunity to create this book.

I can't write this book without talking about the digital elephant in the room. The animation and visual effects industries are going through a tense time right now, and hopefully some sort of metamorphosis is going to happen for the better. This isn't anything new, really. Since I've been involved in this industry for the past 14 years, there has been an ebb and flow fluctuation of hirings and firings, and I've heard many stories from colleagues and friends who have been in this industry much longer than I have. It's time for the Phoenix to burn and rise again from its ashes.

Regardless of the current climate of our industry, we must continue to strive to be better artists and animators and try not to let this situation unnerve new artists and animators from entering the field. We must keep our standards high and set the bar higher. We must remember to never work for free no matter how much we want to work on a particular project. Our art form requires highly trained and talented people. We deserve to be treated as respected employees and not as indentured servants.

I truly hope this book helps you along your journey. I have created a website to support this book for FAQs and other postings. The website contains sample portfolios of actual student demo reels that landed jobs right out of school, as well as some that did not with a critique of what could have been done better.

You can see what has been done before and what actually works! There is also a forum area where you can post your reel for feedback. Please make sure to visit and check things out: www.reelsuccess.com

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ABOUT THE AUTHOR

Cheryl Cabrera has advised and guided aspiring animators, game artists, and visual effects artists since 2001. Currently teaching all aspects of production in the Character Animation specialization as an assistant professor of digital media at the University of Central Florida, she also taught as professor of animation at the Savannah College of Art and Design from 2001 to 2009. Cheryl is currently on the Board of Directors for the Animation Hall of Fame. She is a digital artist and animator who blends the lines between digital imagery and the traditional painting medium. She has participated in numerous group and solo exhibitions in the United States, and her works are featured in several private collections. Cheryl is also an Autodesk Certified Instructor in Maya and author of *An Essential Introduction to Maya Character Rigging*. She is a current member of SIGGRAPH, the Society for Animation Studies, and Women in Animation.

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