### PIC16F1847 MICROCONTROLLER-BASED PROGRAMMABLE LOGIC CONTROLLER

HARDWARE AND BASIC CONCEPTS



**MURAT UZAM** 



## PIC16F1847 Microcontroller-Based Programmable Logic Controller



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#### Hardware and Basic Concepts

Murat Uzam



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#### To the memory of my beloved father, Mehmet Uzam (1937–2017) to my mother Zeynep Uzam to my family who love and support me and to my teachers and students who enriched my knowledge



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### Prologue

Think globally, act locally.

Never give up.

No pain, no gain.

Practice makes perfect.

If we hear, we forget If we see, we remember If we do, we understand.

Success is not an accident, excellence is not a coincidence.

Think out of the box.



### Preface

Programmable Logic Controllers (PLC) have been extensively used in industry for the past five decades. PLC manufacturers offer different PLCs in terms of functions, program memories, and the number of inputs/outputs (I/O), ranging from a few to thousands of I/Os. The design and implementation of PLCs have long been a secret of the PLC manufacturers. A serious project was reported by the author of this book in his previous book, entitled *Building a Programmable Logic Controller with a PIC16F648A Microcontroller*, published by CRC Press in 2014, to describe a microcontroller-based implementation of a PLC. The current project, called *PIC16F1847 Microcontroller-Based Programmable Logic Controller*, is based on the improved version of the project reported in the above-mentioned book. The improvements include both hardware and software elements. The current project is reported in three books and a downloadable document explaining application examples:

- 1. PIC16F1847 Microcontroller-Based Programmable Logic Controller: Hardware and Basic Concepts (this book)
- 2. PIC16F1847 Microcontroller-Based Programmable Logic Controller: Intermediate Concepts
- 3. PIC16F1847 Microcontroller-Based Programmable Logic Controller: Advanced Concepts

The current project is presented for students attending the related departments of engineering or technology faculties, for practicing engineers, and for hobbyists who want to learn how to design and use a microcontroller-based PLC. The book assumes the reader has taken courses on digital logic design, microcontrollers, and PLCs. In addition, the reader is expected to be familiar with the PIC16F series of microcontrollers and to have been exposed to writing programs using PIC assembly language within the MPLAB integrated development environment.

The contents of this book may be used to construct two different courses. The first one may involve teaching the use of the PLC technology as described in this book. This course may well fit in the related departments of both engineering and technology faculties. The second one may involve teaching how to design the PLC technology. This second course may be taught in electrical and electronics engineering and computer engineering departments.

Source and example files defined for the basic concepts of the PIC16F1847-Based PLC project are downloadable from this book's webpage under the downloads section.

In addition, PCB files of the CPU and I/O extension boards of the PIC16F1847-Based PLC can also be downloaded from the same link.

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### About the Author



**Murat Uzam** was born in Söke, Turkey, in 1968. He received his B.Sc. and M.Sc. degrees from the Electrical Engineering Department, Yıldız Technical University, İstanbul, Turkey, in 1989 and 1991, respectively, and his Ph.D. degree from the University of Salford, Salford, U.K., in 1998. He was with Niğde University, Turkey, from 1993 to 2010 in the Department of Electrical and Electronics Engineering as a Research Assistant, Assistant Professor, Associate Professor, and Professor. He was a Professor in the Department of Electronics Engineering at Electronics Electron

Melikşah University in Kayseri, Turkey, from 2011 to 2016. Since 15 April 2020, he has been serving as a Professor in the Department of Electrical and Electronics Engineering at Yozgat Bozok University in Yozgat, Turkey.

He was a Visiting Researcher with INRIA, University of Metz and University of Rennes, France, in 1999, with the University of Toronto, Toronto, ON, Canada, in 2003, and with Xidian University, Xi'an, China, in 2013, 2015, and 2019.

He has published 47 conference papers and 106 journal and magazine papers, 70 of which are indexed by Science Citation Index Expanded (SCIE). He has published two books in Turkish and five books in English by CRC Press (Taylor & Francis Group). According to Publons, his H-Index is 16 and his papers have been cited more than 1370 times by the papers indexed in the SCIE. Dr. Uzam has been serving as a reviewer for prestigious journals and conferences. According to Publons, the number of his verified reviews is 70. His current research interests include design and implementation of discrete event control systems modelled by Petri nets and, in particular, deadlock prevention/liveness enforcing in flexible manufacturing systems, programmable logic controllers (PLCs), microcontrollers (especially PIC microcontrollers), and the design of microcontroller-based PLCs. The details of his studies are accessible from his web page: https://pbs.bozok.edu.tr/goster.php?lookup=1074



# Background and Use of the Book

This project has been completed during the search for an answer to the following question: "How could one design and implement a programmable logic controller (PLC)?". An answer to this question was provided by the author in his previous book entitled *Building a Programmable Logic Controller with a PIC16F648A Microcontroller*, published by CRC Press in 2014. This project is based on the improved version of the PLC project reported in the above-mentioned book. So many new features have been included within the PIC16F1847-Based PLC project to make it an almost perfect PLC. The reader should be aware of the fact that this project does not include a graphical interface PC software as in commercial PLCs for developing PLC programs. Rather, PLC programs are developed by using macros as done in the Instruction List (IL) PLC programming language. An interested and skilled reader could well (and is encouraged to) develop a graphical interface PC software for easy use of the PIC16F1847-Based PLC.

The improvements of the PLC project reported in this book (*Hardware and Basic Concepts*) compared with the previous version are summarized as follows.

- The current version of the PLC explained in this book is based on the PIC16F1847 microcontroller with: 8,192 words of flash program memory, 1,024 bytes of SRAM data memory, 256 bytes of EEPROM data memory, the maximum operating speed of 32 MHz, a 16-level-deep hardware stack, and an enhanced instruction set consisting of 49 single-word instructions, while the previous one was based on the PIC16F648A microcontroller with: 4,096 words of flash program memory, 256 bytes of SRAM data memory, 256 bytes of EEPROM data memory, the maximum operating speed of 20 MHz, an 8-level-deep hardware stack, and an instruction set consisting of 35 single-word instructions.
- 2. The hardware explained in this book consists of 1 CPU board and 4 digital I/O extension boards, while the previous one consisted of 1 CPU board and 2 digital I/O extension boards.
- 3. The clock frequency is 32 MHz in the current version of PLC, while it was 20 MHz in the previous version.
- 4. The current version of the PLC supports up to 32 digital inputs and 32 digital outputs, while the previous one supported 16 digital inputs and 16 digital outputs.
- 5. The current version of the PLC supports up to 4 analog inputs and 1 analog output, while the previous one did not support analog inputs/outputs.
- 6. The current version of the PLC supports 1,024 internal relays (memory bits), while the previous one supported only 32 internal relays.

- 7. The current version of the PLC provides 30 contact and relay-based instructions (macros), while the previous version provided 18 contact and relaybased instructions.
- 8. The current version of the PLC provides 14 flip-flop instructions (macros), while the previous version provided 8 flip-flop instructions.
- 9. The current version of the PLC provides 80 timers in total. These timers can be chosen from on-delay timers (TON\_8 or TON\_16), retentive on-delay timers (RTO\_8 or RTO\_16), off-delay timers (TOF\_8 or TOF\_16), pulse timers (TP\_8 or TP\_16), extended pulse timers (TEP\_8 or TEP\_16), and oscillator timers (TOS\_8 or TOS\_16). The timers with the suffix "\_8" have 8-bit resolution, i.e., they are based on 8-bit registers, while the timers with the suffix "\_16" have 16-bit resolution, i.e., they are based on 16-bit registers. On the other hand, the previous version of the PLC provided 8 on-delay timers (TOS\_8), 8 off-delay timers (TOF\_8), 8 pulse timers (TP\_8), and 8 oscillator timers (TOS\_8). All these timers had 8-bit resolution, i.e., they were based on 8-bit registers.
- 10. The current version of the PLC provides 80 counters in total. These counters can be chosen from up counters (CTU\_8 or CTU\_16), down counters (CTD\_8 or CTD\_16), up/down counters (CTUD\_8 or CTUD\_16), and generalized up/down counters (GCTUD\_8 or GCTUD\_16). The counters with the suffix "\_8" have 8-bit resolution, i.e., they are based on 8-bit registers, while the counters with the suffix "\_16" have 16-bit resolution, i.e., they are based on 16-bit registers. On the other hand, the previous version of the PLC provided in total only 8 counters (CTU8 or CTD8 or CTUD8). They had 8-bit resolution, i.e., they were based on 8-bit registers.
- 11. The current version of the PLC provides 30 comparison instructions (macros), while the previous version provided 12 comparison instructions.
- 12. Almost all macros are improved compared with the previous versions, in terms of flexibility. For example, there is no restriction on the SRAM Banks, i.e., Boolean variables, 8-bit variables, and 16-bit variables used as a parameter in an instruction can be in any Bank. This was not the case in the previous version.
- 13. Flowcharts are provided to help the understanding of macros (instructions).

In order to follow the topics explained in this book properly, it is expected that the reader will construct his/her own PIC16F1847-Based PLC consisting of the CPU board and 4 I/O extension boards using the PCB files provided on the book's webpage under the downloads section. In addition, the reader should also download and make use of the PLC project files from the book's webpage. In this project, as the PIC Assembly is used as the programming language within the MPLAB integrated development environment (IDE), the reader is referred to the homepage of Microchip (http://www.microchip.com/) to obtain the latest version of MPLAB IDE. References [R1 and R2] may be useful to understand some aspects of the PIC16F1847 microcontroller and MPASM<sup>TM</sup> Assembler, respectively.

The contents of this book's 7 chapters are explained briefly, as follows.

 Hardware of the PIC16F1847-Based PLC: In this chapter, the hardware structure of the PIC16F1847-Based PLC, consisting of 32 discrete inputs, 32 discrete outputs, 4 analog inputs, 1 analog output, and 2 PWM outputs is explained in detail.

- 2. Basic Software: This chapter explains the basic software structure of the PIC16F1847-Based PLC. A PLC scan cycle includes the following: (1) obtain the inputs, (2) run the user program, (3) update the outputs. In addition, it is also necessary to define and initialize all variables used within a PLC. Necessary functions are all described as PIC Assembly macros to be used in the PIC16F1847-Based PLC. The source files of the PIC16F1847-Based PLC are as follows: "PICPLC PIC16F1847 memory.inc" (the individual bits of 8-bit SRAM registers M0, M1, ..., M127 are defined in this file), "PICPLC\_PIC16F1847\_main.asm" (processor-specific variable definitions, PICPLC definitions, the user program, and subroutines are included in the project by using this file), "PICPLC PIC16F1847 user.inc" (this file contains two macros, namely "user\_program\_1" and "user\_program\_2", in order to accommodate user programs), "PICPLC PIC16F1847 subr.inc" (this file contains the "subroutines" macro and it is defined to obtain time delays at the expense of CPU clocks; the "subroutines" macro contains two time delay-related subroutines: "pause\_1ms" and "pause\_10us"), and "PICPLC PIC16F1847 macros.inc". The file "PICPLC PIC16F1847 macros.inc" contains the following macros: "initialize" (for PLC initialization), "ISR" (interrupt service routines), "get\_inputs" (for handling the inputs), "lpf progs" (low-pass digital filter macros for analog inputs), and "send outputs" (for sending the outputs).
- 3. **Contact and Relay-Based Macros:** The following contact and relay-based macros are described in this chapter: "ld" (load), "ld\_not" (load\_not), "not", "or", "or\_not", "nor", "and", "and\_not", "nand", "xor", "xor\_not", "xnor", "out", "out\_not", "mid\_out" (midline output), "mid\_out\_not" (inverted midline output), "in\_out", "inv\_out", "\_set", "\_reset", "SR" (set-reset), "RS" (reset-set), "r\_edge" (rising edge detector), "f\_edge" (falling edge detector), "r\_toggle" (output toggle with rising edge detector), "setBF" (set bit field), and "resetBF" (reset bit field). These macros are defined to operate on 1-bit (Boolean) variables.
- 4. Flip-Flop Macros: The following flip-flop macros are described in this chapter: "latch1" (D latch with active high enable), "latch0" (D latch with active low enable), "dff\_r" (rising edge-triggered D flip-flop), "dff\_r\_SR" (rising edge-triggered D flip-flop with active high preset [S] and clear [R] inputs), "dff\_f" (falling edge-triggered D flip-flop), "dff\_f\_SR" (falling edge-triggered D flip-flop), "dff\_f\_SR" (falling edge-triggered T flip-flop), "tff\_r\_SR" (rising edge-triggered T flip-flop), "tff\_r" (rising edge-triggered T flip-flop), "tff\_r" (falling edge-triggered T flip-flop), "tff\_f\_SR" (falling edge-triggered T flip-flop), "jkff\_r" (rising edge-triggered JK flip-flop), "jkff\_r" (rising edge-triggered JK flip-flop), "jkff\_r" (falling edge-triggered JK flip-flop with active high preset [S] and clear [R] inputs), "jkff\_f" (falling edge-triggered JK flip-flop with active high preset [S] and clear [R] inputs), "jkff\_f" (falling edge-triggered JK flip-flop), "jkff\_r" (falling edge-triggered JK flip-flop with active high preset [S] and clear [R] inputs), "jkff\_f" (falling edge-triggered JK flip-flop with active high preset [S] and clear [R] inputs), "jkff\_f" (falling edge-triggered JK flip-flop with active high preset [S] and clear [R] inputs), "jkff\_f" (falling edge-triggered JK flip-flop with active high preset [S] and clear [R] inputs), "jkff\_f" (falling edge-triggered JK fl

edge-triggered JK flip-flop), and "jkff\_f\_SR" (falling edge-triggered JK flip-flop with active high preset [S] and clear [R] inputs). Flip-flop macros are defined to operate on Boolean (1-bit) variables. 21 examples are provided to show the applications of these flip-flop macros, including the implementation of asynchronous and synchronous counters, and shift registers constructed by using the flip-flop macros.

- 5. Timer Macros: The following timer macros are described in this chapter: "TON\_8" (8-bit on-delay timer), "TON\_16" (16-bit on-delay timer), "RTO\_8" (8-bit retentive on-delay timer), "RTO\_16" (16-bit retentive on-delay timer), "TOF\_8" (8-bit off-delay timer), "TOF\_16" (16-bit off-delay timer), "TP\_8" (8-bit pulse timer), "TP\_16" (16-bit pulse timer), "TEP\_8" (8-bit extended pulse timer), "TEP\_16" (16-bit extended pulse timer), "TOS\_8" (8-bit oscillator timer), and "TOS\_16" (16-bit oscillator timer).
- Counter Macros: The following counter macros are described in this chapter: "CTU\_8" (8-bit up counter), "CTU\_16" (16-bit up counter), "CTD\_8" (8-bit down counter), "CTD\_16" (16-bit down counter), "CTUD\_8" (8-bit up/down counter), "CTUD\_16" (8-bit up/down counter), "GCTUD\_8" (8-bit generalized up/down counter), and "GCTUD\_16" (16-bit generalized up/down counter).
- 7. Comparison Macros: In this chapter, the majority of the comparison macros are described according to the following notation: GT (Greater Than—">"), GE (Greater than or Equal to—"≥"), EQ (EQual to—"="), LT (Less Than—"<"), LE (Less than or Equal to—"≤"), or NE (Not Equal to—"≠"). The contents of two 8-bit registers (R1 and R2) are compared with the following comparison macros: "R1\_GT\_R2" (Is R1 greater than R2?), "R1\_GE\_R2" (Is R1 greater than or equal to R2?), "R1\_EQ\_R2" (Is R1 equal to R2?), "R1\_LT\_R2" (Is R1 less than R2?), "R1\_LE\_R2" (Is R1 less than or equal to R2?), "R1\_LE\_R2" (Is R1 less than or equal to R2?). Similar comparison macros are also described for comparing the contents of an 8-bit register (R) with an 8-bit constant (K): "R\_GT\_K" (Is R greater than K?), "R\_LE\_K" (Is R greater than or equal to K?), "R\_LT\_K" (Is R less than K?), "R\_LE\_K" (Is R less than or equal to K?), "R\_LT\_K" (Is R not equal to K?), "R\_LT\_K" (Is R not equal to K?).</p>

The contents of two 16-bit registers (R1 and R2) are compared with the following comparison macros: "R1\_GT\_R2\_16" (Is R1 greater than R2?), "R1\_GE\_R2\_16" (Is R1 greater than or equal to R2?), "R1\_EQ\_R2\_16" (Is R1 equal to R2?), "R1\_LT\_R2\_16" (Is R1 less than R2?), "R1\_LE\_R2\_16" (Is R1 less than or equal to R2?), "R1\_LE\_R2\_16" (Is R1 less than or equal to R2?), and "R1\_NE\_R2\_16" (Is R1 not equal to R2?). Similar comparison macros are also described for comparing the contents of a 16-bit register (R) with a 16-bit constant (K): "R\_GT\_K\_16" (Is R greater than K?), "R\_GE\_K\_16" (Is R greater than or equal to K?), "R\_EQ\_K\_16" (Is R less than or equal to K?), "R\_LT\_K\_16" (Is R less than K?), "R\_LE\_K\_16" (Is R less than or equal to K?). In addition, the following comparison macros are also provided: "in\_RANGE" (Is the value within the given range?), "out\_RANGE" (Is the value out of the given range?), "out\_RANGE" (Is the value out of the given range?), "Called and the set of the set of the given range?), "out\_RANGE" (Is the value out of the given range?), "Called and the set of the given range?), "Called and the set of the given range?), "Called and the given range?),

### TABLE 1General Characteristics of the PIC16F1847-Based PLC

Inputs/Outputs/Functions	Byte addresses/Related bytes	Bit addresses or function names/numbers
32 discrete inputs	ΙΟ,	I0.0, I0.1,, I0.7
(external inputs: 5 or 24V DC)	I1,	I1.0, I1.1,, I1.7
	I2,	I2.0, I2.1,, I2.7
	I3	13.0, 13.1,, 13.7
32 discrete outputs	Q0,	Q0.0, Q0.1,, Q0.7
(relay-type outputs)	Q1,	Q1.0, Q1.1,, Q1.7
	Q2,	Q2.0, Q2.1,, Q2.7
	Q3	Q3.0, Q3.1,, Q3.7
4 analog inputs	AI0H:AI0L,	AI0H,1, AI0H,0,, AI0L,0
	AI1H:AI1L,	AI1H,1, AI1H,0,, AI1L,0
	AI2H:AI2L,	AI2H,1, AI2H,0,, AI2L,0
	AI3H:AI3L	AI3H,1, AI3H,0,, AI3L,0
1 analog output	-	RA2
1 high speed counter input	-	RB6
2 PWM outputs	-	RA4 & RA7
Drum sequencer instruction	Details are available in Chapter 4 of	Details are available in
with up to 16 steps and 16 outputs on each step	Volume III - Advanced Concepts	Chapter 4 of Volume III - Advanced Concepts
1,024 internal relays	M0,	M0.0, M0.1, M0.7
(memory bits)	M1,	M1.0, M1.1,, M1.7
	M127	M127.0, M127.1,, M127.7
80 8-bit on-delay timers	TV_L, TV_L+1,, TV_L+79	TQ0, TQ1,, TQ79
(TON_8)	T_Q0, T_Q1,, T_Q9	
80 8-bit retentive on-delay	TV_L, TV_L+1,, TV_L+79	TQ0, TQ1,, TQ79
timers	T_Q0, T_Q1,, T_Q9	
(RTO_8)		
80 8-bit off-delay timers	TV_L, TV_L+1,, TV_L+79	TQ0, TQ1,, TQ79
(TOF_8)	T_Q0, T_Q1,, T_Q9	
80 8-bit pulse timers	TV_L, TV_L+1,, TV_L+79	TQ0, TQ1,, TQ79
(TP_8)	T_Q0, T_Q1,, T_Q9	
80 8-bit extended pulse timers	TV_L, TV_L+1,, TV_L+79	TQ0, TQ1,, TQ79
(TEP_8)	T_Q0, T_Q1,, T_Q9	
80 8-bit oscillator timers	TV_L, TV_L+1,, TV_L+79	TQ0, TQ1,, TQ79
(TOS_8)	T_Q0, T_Q1,, T_Q9	
80 16-bit on-delay timers	TV_L, TV_L+1,, TV_L+79	TQ0, TQ1,, TQ79
(TON_16)	TV_H, TV_H+1,, TV_H+79	
	T_Q0, T_Q1,, T_Q9	

(Continued)

### TABLE 1 (CONTINUED)General Characteristics of the PIC16F1847-Based PLC

Inputs/Outputs/Functions	Byte addresses/Related bytes	Bit addresses or function names/numbers
80 16-bit retentive on-delay	TV_L, TV_L+1,, TV_L+79	TQ0, TQ1,, TQ79
timers (RTO_16)	TV_H, TV_H+1,, TV_H+79	
	T_Q0, T_Q1,, T_Q9	
80 16-bit off-delay timers	TV_L, TV_L+1,, TV_L+79	TQ0, TQ1,, TQ79
(TOF_16)	TV_H, TV_H+1,, TV_H+79	
	T_Q0, T_Q1,, T_Q9	
80 16-bit pulse timers	TV_L, TV_L+1,, TV_L+79	TQ0, TQ1,, TQ79
(TP_16)	TV_H, TV_H+1,, TV_H+79	
	T_Q0, T_Q1,, T_Q9	
80 16-bit extended pulse	TV_L, TV_L+1,, TV_L+79	TQ0, TQ1,, TQ79
timers	TV_H, TV_H+1,, TV_H+79	
(TEP_16)	T_Q0, T_Q1,, T_Q9	
80 16-bit oscillator timers	TV_L, TV_L+1,, TV_L+79	TQ0, TQ1,, TQ79
(TOS_16)	TV_H, TV_H+1,, TV_H+79	
	T_Q0, T_Q1,, T_Q9	
80 8-bit up counters	CV_L, CV_L+1,, CV_L+79	CQ0, CQ1,, CQ79
(CTU_8)	C_Q0, C_Q1,, C_Q9	
80 8-bit down counters	CV_L, CV_L+1,, CV_L+79	CQ0, CQ1,, CQ79
(CTD_8)	C_Q0, C_Q1,, C_Q9	
80 8-bit up/down counters	CV_L, CV_L+1,, CV_L+79	CQ0, CQ1,, CQ79
(CTUD_8)	C_Q0, C_Q1,, C_Q9	
80 8-bit generalized up/down	CV_L, CV_L+1,, CV_L+79	CQ0, CQ1,, CQ79
counters (GCTUD_8)	C_Q0, C_Q1,, C_Q9	
80 16-bit up counters	CV_L, CV_L+1,, CV_L+79	CQ0, CQ1,, CQ79
(CTU_16)	CV_H, CV_H+1,, CV_H+79	
	C_Q0, C_Q1,, C_Q9	
80 16-bit down counters	CV_L, CV_L+1,, CV_L+79	CQ0, CQ1,, CQ79
(CTD_16)	CV_H, CV_H+1,, CV_H+79	
	C_Q0, C_Q1,, C_Q9	
80 16-bit up/down counters	CV_L, CV_L+1,, CV_L+79	CQ0, CQ1,, CQ79
(CTUD_16)	CV_H, CV_H+1,, CV_H+79	
	C_Q0, C_Q1,, C_Q9	
80 16-bit generalized up/down	CV_L, CV_L+1,, CV_L+79	CQ0, CQ1,, CQ79
counters (GCTUD_16)	CV_H, CV_H+1,, CV_H+79	
	C_Q0, C_Q1,, C_Q9	

"out\_RANGE\_16" (Is the value out of the given range?), "Hbit\_CaC" (high bit count and compare), and "Lbit\_CaC" (low bit count and compare). Note that this chapter is provided as downloadable ancillary material.

**Application Examples:** In total there are 20 application examples considered. For some application examples, more than one solution is provided in order to point out

how different methods can be used for controlling the same problem. When the three books are purchased separately, application examples 1–9 (or 10–11 and 13–18; 7–12 and 20, respectively) are provided as downloadable ancillary material for the book *PIC16F1847 Microcontroller-Based Programmable Logic Controller: Hardware and Basic Concepts (Intermediate Concepts; Advanced Concepts, respectively).* On the other hand, when the three books are purchased as a set, all application examples are provided as a single ancillary material.

**Appendix A:** The list of components for all boards and modules developed in this project as reported in this book, together with the photographs of all components, are provided in Appendix A.

Table 1 shows the general characteristics of the PIC16F1847-Based PLC.

#### **IMPORTANT NOTES**

- 1. At any time, at most 80 different timers can be used. A unique timer number from 0 to 79 can be assigned to only one of the macros "TP\_8", "TEP\_8", "TOS\_8", "TON\_16", "RTO\_16", "TOF\_16", "TP\_16", "TEP\_16", and "TOS\_16".
- 2. At any time, at most 80 different counters can be used. A unique counter number from 0 to 79 can be assigned to only one of the macros "CTU\_8", "CTD\_8", "CTUD\_8", "CTUD\_8", "CTUD\_16", "CTUD\_16", and "GCTUD\_16".

#### REFERENCES

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- R2. MPASM<sup>™</sup> Assembler, MPLINK<sup>™</sup> Object Linker, MPLIB<sup>™</sup> Object Librarian User's Guide DS33014J, 2005, Microchip Technology Inc. http://ww1.microchip.com/downl oads/en/devicedoc/33014j.pdf



### 1 Hardware of the PIC16F1847-Based PLC

The hardware of the PIC16F1847-Based PLC consists of mainly two parts: the *CPU* board and the *I/O extension board*. The schematic diagram and the photograph of the PIC16F1847-Based PLC CPU board are shown in Figures 1.1 and 1.2, respectively. The CPU board contains mainly *three sections*: power, programming, and CPU (central processing unit).

The **power section** accepts 12V DC input used as the operating voltage of relays. 5V DC is also used for ICs, inputs, etc. An adjustable LM2596 step-down voltage regulator module is used to obtain 5V DC voltage from the 12V DC input voltage. It has the following specifications—conversion efficiency: up to 92%; switching frequency: 150 KHz; rectifier: nonsynchronous rectification; module properties: non-isolated step-down module (buck); operating temperature: industrial grade (-40 to +85 ); load regulation:  $\pm 0.5\%$ ; voltage regulation:  $\pm 2.5\%$ ; dynamic response speed: 5% 200 µs; input voltage: 3–40V; output voltage: 1.5–35V (adjustable); output current: maximum 3A; size: 43mm\*21mm\*14mm (length\*width\*height).

It is important to note that the output voltage (OUT+) of the adjustable LM2596 step-down voltage regulator module must be set to 5.00V by adjusting the potentiometer on the module before inserting the CPU. 12V DC input voltage can be subjected to electric surge or electrostatic discharge on the external terminal connections. The TVS (transient voltage suppressor) 1.5KE13A shown in the circuit provides highly effective protection against such discharges. It is also used to protect the circuit from accidental reverse polarity of the DC input voltage. For a proper operation of the PIC16F1847-Based PLC make sure that the DC input voltage < 13V DC.

The programming section deals with the programming of the PIC16F1847 microcontroller. For programming the PIC16F1847 in circuit, it is necessary to use a PIC programmer hardware and a software with ICSP (in-circuit serial programming) capability. In this project, Microchip's PICkit 3 In-Circuit Debugger/ Programmer (www.microchip.com/PICkit3) is used as the PIC programmer hardware. MPLAB X IDE software (www.microchip.com/mplab/mplab-x-ide), freely available by Microchip (www.microchip.com), is used for the program development and for programming the PIC16F1847 microcontroller. The ICSP connector takes the lines VPP (MCLR), VDD, VSS (GND), DATA (RB7), and CLOCK (RB6) from the PIC programmer hardware through a properly prepared cable and it connects them to a 4PDT (four pole double throw) switch. There are two positions of the 4PDT switch. As seen from Figure 1.1, in the PROG position of the 4PDT switch, PIC16F1847 is ready to be programmed and in the RUN position, the loaded program is run. For programming the PIC16F1847 properly by means of a PIC programmer and the 4PDT switch, it is also a necessity to switch off the power switch. The CPU section consists of the PIC16F1847 microcontroller. In the project reported in







**FIGURE 1.2** Photograph of the CPU board.

this book, the PLC is fixed to run at 32 MHz with an internal oscillator (oscillator frequency = 8 MHz and PLL = 4). This frequency is fixed because time delays are calculated based on this speed. RB1, RB3, and RB4 pins are all reserved to be used for 8-bit parallel-to-serial converter registers 74HC/LS165. Through these three pins and with added 74HC/LS165 registers we can describe as many inputs as necessary. RB1, RB3, and RB4 are the "data in", the "shift/load", and the "clock in" pins, respectively. Similarly, the RB2, RB4, and RB0 pins are all reserved to be used for 8-bit serial-to-parallel converter register/drivers TPIC6B595. Through these three pins and with added TPIC6B595 registers we can describe as many outputs as necessary. RB2, RB4, and RB0 are the "data out", the "clock out", and the "latch out" pins, respectively.

The RA0, RA1, RB5, and RB7 pins are described and used as analog inputs. They are called AI0, AI1, AI2, and AI3, respectively. The RA2 pin is used as an analog output and it is called DACOUT. The RA3 pin is used as VREF+ (ADC voltage reference input). The RB6 pin is used as the clock input of the high speed counter and it is called HSCI. The RA4 and RA7 pins are used as PWM (pulse width modulation) outputs. Therefore, they are called PWM\_RA4 and PWM\_RA7, respectively. The RA6 pin is not used. The PIC16F1847 provides the following—flash program memory (words): 8K; SRAM data memory (bytes): 1,024; and EEPROM data memory (bytes): 256. The PIC16F1847-Based PLC macros make use of registers defined in SRAM data memory.

Figures 1.3 and 1.4 show the schematic diagram and the photograph of the *I/O* extension board, respectively. The I/O extension board contains mainly *two sec*tions: 8 digital inputs and 8 digital outputs. The I/O extension connector DB9M, seen on the left, connects the I/O extension board to the CPU board or to a previous



FIGURE 1.3 Schematic diagram of the I/O extension board.

I/O extension board. Similarly, the I/O extension connector DB9F, seen on the right, connects the I/O extension board to a next I/O extension board. In this way we can connect as many I/O extension boards as necessary. 5V DC and 12V DC are taken from the CPU board or from a previous I/O extension board and they are passed to the next I/O extension boards. All I/O data are sent to and taken from all the connected extension I/O boards by means of I/O extension connectors DB9M and DB9F.

The **inputs section** of each I/O extension board introduces 8 digital inputs for the PIC16F1847-Based PLC (called I0.0, I0.1, ..., I0.7 for the first I/O extension board, called I1.0, I1.1, ..., I1.7 for the second I/O extension board, called I2.0, I2.1, ..., I2.7 for the third I/O extension board, and called I3.0, I3.1, ..., I3.7 for the fourth and last I/O extension board). 5V DC or 24V DC input signals can be accepted by each input. These external input signals are isolated from the other parts of the hardware by using NPN-type optocouplers (e.g., 4N25). For simulating input signals, one can use on-board push buttons as temporary inputs and slide switches as permanent inputs. In the beginning of each PLC scan cycle (get\_inputs), the 74HC/LS165 of each I/O extension board is loaded (RB3 [shift/load] = 0) with the level of 8 inputs, and then these data are serially clocked in (when RB3 = 1, through the RB1 "data in" and RB4



FIGURE 1.4 Photograph of the I/O extension board.

"clock in" pins). If there is only one I/O extension board used, then 8 clock\_in signals are enough to get the 8 input signals. For each additional I/O extension board, 8 more clock\_in signals are necessary. The serial data coming from the I/O extension board(s) are taken from the "SI" input of the 74HC/LS165.

The **outputs section** of each I/O extension board introduces 8 discrete relay outputs for the PIC16F1847-Based PLC (called Q0.0, Q0.1, ..., Q0.7 for the first I/O extension board, called Q1.0, Q1.1, ..., Q1.7 for the second I/O extension board, called Q2.0, Q2.1, ..., Q0.7 for the third I/O extension board, and called Q3.0, Q3.1, ..., Q3.7 for the fourth and last I/O extension board). Each relay operates with 12V DC and driven by an 8-bit serial-to-parallel converter register/driver TPIC6B595. Relays have SPDT (single pole double throw) contacts with C (common), NC (normally closed), and NO (normally open) terminals. At the end of each PLC scan cycle (send\_outputs), the output data are serially clocked out (through the RB4 "clock out" and RB2 "data out" pins) and finally latched within the TPIC6B595. If there is only one I/O extension board used, then 8 clock\_out signals are enough to send the 8 output signals. For each additional I/O extension board, 8 more clock\_out signals are necessary. The serial data going to the I/O extension board(s) are sent out from the "SER OUT" (pin 18) of the TPIC6B595.

The PCB Gerber files of both the CPU board and the I/O extension board are downloadable from this book's webpage under the downloads section. Note that in the PCB design of the CPU board and the I/O extension board, some lines of I/O extension connectors DB9M and DB9F are different from the ones shown in Figures 1.1 and 1.3.

The project reported in this book makes use of a CPU board and four I/O extension boards. Thus, in total there are 32 digital inputs and 32 digital outputs. Figure 1.5 shows the PIC16F1847-Based PLC consisting of a CPU board, four I/O extension boards, a 12V DC adapter, and a PICkit 3 PIC programmer.

In addition to the CPU board and I/O extension boards, in this section let us briefly consider some additional input and output modules to be used with the PIC16F1847-Based PLC, as shown in Figure 1.6. The following is the list of these additional input and output modules:

- 1. Analog input modules
- 2. Analog output modules
- 3. RC low-pass filters module
- 4. 5.00V voltage reference module
- 5. Voltage regulator module

Analog input modules designed within this project are as follows:

- 1. 0V to 5V Analog Input Module 1
- 2. 0V to 5V Analog Input Module 2



**FIGURE 1.5** Photograph of the CPU board plus four I/O extension boards and a PICkit 3 PIC programmer.



**FIGURE 1.6** Photograph of the CPU board together with 13 analog input modules and 7 analog output modules.

- 3. 0V to 5V Analog Input Module 3
- 4. 0V to 5V Analog Input Module 4
- 5. 0V to 5V Analog Input Module 5
- 6. 0-10V to 0-5V Signal Converter—Analog Input Module 1
- 7. 0-10V to 0-5V Signal Converter—Analog Input Module 2
- 8. -5V +5V to 0-5V Signal Converter—Analog Input Module 1
- 9. -5V +5V to 0-5V Signal Converter—Analog Input Module 2
- 10. -10V +10V to 0-5V Signal Converter—Analog Input Module 1
- 11. -10V +10V to 0-5V Signal Converter—Analog Input Module 2
- 12. 0-5V or 4-20mA to 0-5V Signal Converter—Analog Input Module 1
- 13. 0–5V or 4–20mA to 0–5V Signal Converter—Analog Input Module 2

Analog output modules designed within this project are as follows:

- 1. 0V to 5V Analog Output Module
- 2. 0–5V to 0–10V Signal Converter—Analog Output Module
- 3. 0-5V to -5V +5V Signal Converter—Analog Output Module 1
- 4. 0–5V to –5V +5V Signal Converter—Analog Output Module 2

- 5. 0-5V to -10V +10V Signal Converter—Analog Output Module 1
- 6. 0-5V to -10V +10V Signal Converter—Analog Output Module 2
- 7. 0-5V to 4-20mA Signal Converter—Analog Output Module

These analog input and analog output modules are explained in detail in Chapter 6 of the *Advanced Concepts* book.

An RC low-pass filter is a filter circuit, composed of a resistor and a capacitor, which passes low-frequency signals and blocks high-frequency signals. When a resistor is placed in series with the power source and a capacitor is placed parallel to that same power source, this type of circuit forms a low-pass filter. Figure 1.7 depicts the schematic diagram of RC low-pass filters constructed for analog inputs AI0, AI1, AI2, and AI3, with the cut-off frequency of 48Hz.

An external 5.00V voltage reference is necessary to be used with the analog-todigital converter (ADC) module and the digital-to-analog converter (DAC) module of the PIC16F1847. To satisfy this requirement, a low-cost solution is obtained by using the REF02 voltage reference from Analog Devices. Figure 1.8(a) shows the schematic diagram of the 5.00V voltage reference REF02 with a trim adjustment circuit consisting of R1, R2, and POT, while Figure 1.8(b) depicts the photograph of the 5.00V voltage reference module.

In analog input modules and analog output modules (see Chapter 6 of the *Advanced Concepts* book) +5.00V and +6.26V power supplies are necessary, and in the DC motor control examples with an L298N dual full-bridge driver (see "Application Examples"), a +6.00V power supply is necessary. As considered before, LM2596 step-down voltage regulators can be used to obtain these DC voltages from the 12V DC input voltage. To address this need, a voltage regulator module is designed. Figure 1.9(a) shows the schematic diagram of the voltage regulator module, consisting of three LM2596 step-down voltage regulators, while Figure 1.9(b) depicts the photograph of the voltage regulator module. By using this voltage regulator module,



**FIGURE 1.7** Schematic diagram of RC low-pass filters for analog inputs AI0, AI1, AI2, and AI3.



**FIGURE 1.8** (a) Schematic diagram of the 5.00V voltage reference REF02 with a trim adjustment circuit consisting of R1, R2, and POT; (b) Photograph of the 5.00V voltage reference module.



**FIGURE 1.9** (a) Schematic diagram of the voltage regulator module, consisting of three LM2596 step-down voltage regulators; (b) Photograph of the voltage regulator module.

three independent voltage values can be adjusted and used. D1 is used to make sure that the polarity of the DC input voltage is correct. Switches S1, S2, and S3 (implemented by using jumpers) are used to turn on or off the LM2596S voltage regulators 1, 2, and 3, respectively.





Last but not least, in order to connect the above-mentioned input and output modules with the PIC16F1847-Based PLC input/output terminals, it is necessary to use some cables. For this purpose, three types of Dupont cables, shown in Figure 1.10, are used.



# 2 Basic Software

#### INTRODUCTION

In this chapter, the basic software of the PIC16F1847-Based PLC is explained. A PLC scan cycle includes the following: obtain the inputs, run the user program, and update the outputs. It is also necessary to define and initialize all variables used within a PLC. Necessary functions are all described as PIC Assembly macros to be used in the PIC16F1847-Based PLC. As can be seen from Figure 2.1, the source files and their macros developed in the PICPLC\_PIC16F1847 project file are as follows:

- 1. PICPLC\_PIC16F1847\_memory.inc
- 2. PICPLC\_PIC16F1847\_main.asm
- 3. PICPLC\_PIC16F1847\_user\_Bsc.inc
- 4. PICPLC\_PIC16F1847\_subr.inc
- 5. PICPLC\_PIC16F1847\_macros\_Bsc.inc
  - 5.1 initialize (for PLC initialization)
  - 5.2 ISR (interrupt service routines)
  - 5.3 get\_inputs (for handling the inputs)
  - 5.4 lpf\_progs (low-pass digital filter macros for analog inputs)
  - 5.5 send\_outputs (for sending the outputs)

The basic software of the PIC16F1847-Based PLC makes use of general-purpose 8-bit registers (GPR) of SRAM data memory of the PIC16F1847 microcontroller. 1,024 SRAM bytes of PIC16F1847 are allocated in 13 banks, namely Bank0, Bank1, ..., Bank12. In this PLC project, 695 SRAM bytes are defined and reserved to be used within the PLC functions. GPRs in banks Bank0, Bank1, Bank2, and Bank3 are intentionally left unused for general use. Thus there are 329 GPRs ready to be used. The directory called "PICPLC\_PIC16F1847\_Bsc", downloadable from this book's webpage under the downloads section, contains all project files, macros, definitions, and examples necessary for the PIC16F1847-Based PLC project explained in this book (*Hardware and Basic Concepts*).

Note that files "PICPLC\_PIC16F1847\_macros\_Bsc.inc" and "PICPLC\_ PIC16F1847\_user\_Bsc.inc" refer to the macros and user program files of the basic concepts developed in the PIC16F1847-Based PLC project, respectively. They do not contain files related to the intermediate and advanced concepts. These files are intended for the readers who purchased this book as a standalone book. On the other hand, when this book is purchased as a part of the set of three books, all project files including basic, intermediate, and advanced concepts are put in the same directory and the reader is entitled to download and use the whole of the project files in one directory, the name of which becomes "PICPLC\_PIC16F1847" instead of "PICPLC\_PIC16F1847\_Bsc". Therefore, in the second case, the name of the file



**FIGURE 2.1** Screenshot of the "PICPLC\_PIC16F1847" project, showing the five source files developed and used in the project.

"PICPLC\_PIC16F1847\_macros\_Bsc.inc" (and PICPLC\_PIC16F1847\_user\_Bsc .inc, respectively) becomes "PICPLC\_PIC16F1847\_macros.inc" (and PICPLC\_PIC16F1847\_user.inc, respectively).

In this section the contents of the source files depicted in Figure 2.1 are explained. In addition, the concept of a "contact bouncing" problem and how it is solved in the PIC16F1847-Based PLC are explained in detail.

#### 2.1 DEFINITION AND ALLOCATION OF VARIABLES

The definitions of all 8-bit variables to be used for the PIC16F1847-Based PLC project and their allocation in SRAM data memory are shown in Figures 2.2 and 2.3, respectively. These definitions are placed in the "PICPLC\_PIC16F1847\_macros \_Bsc.inc" file. Although detailed explanations for these variables are provided in the related sections of this book, let us now briefly consider these 8-bit variables. In this project, we define four 8-bit registers (I0, I1, I2, and I3) to hold the debounced state of physical digital input registers (74HC/LS165) and four 8-bit registers (Q0, Q1, Q2, and Q3) to hold the state of physical digital output registers. Temp\_1 and Temp\_2 are general temporary registers declared to be used in some macros. SMB1 is declared to be used for obtaining special memory bits. SMB2 is declared to be used for obtaining reference timing signals.

It is well known that digital inputs taken from contacts always suffer from "contact bouncing". To circumvent this problem, we define a "debouncing" mechanism for the digital inputs, and this will be explained later. In the "get\_inputs" stage of the

• / \\ \ /\DL	
k	beginning of BANK0
CDIOCK UX	020 ; There are 80 8-bit GPRs available in BANKU.
endc	;
(	end of BANK0
chlock Ox	beginning of common RAM memory
10, 11, 12,	3, Q0, Q1, Q2, Q3, Temp 1, Temp 2, SMB1, SMB2
endc	
(	end of common RAM memory
k	peginning of BANK1
cblock 0x	0A0 ; There are 80 8-bit GPRs available in BANK1.
endc	; and of BANK1
t	peginning of BANK2
cblock 0x	120 ; There are 80 8-bit GPRs available in BANK2.
endc	; and of BANK2
t	peginning of BANK3
cblock 0x	1A0 ;There are 80 8-bit GPRs available in BANK3.
enac	; and of BANK3
k	peginning of BANK4
cblock 0x	220 ; 80 8-bit-variables are defined to hold
TV_L	; low byte timing values
endc	; TV_L, TV_L+1,, TV_L+79
( }	peginning of BANK5
cblock 0x	2A0 ; 80 8-bit-variables are defined to hold
TV_H	; high byte timing values
endc	; TV_H, TV_H+1,, TV_H+79
(	end of BANK5
ł	peginning of BANK6
cblock 0x	320 ; 80 8-bit-variables are defined to hold
CV_L	; low byte count values
endc	; CV_L, CV_L+1,, CV_L+79
(	ena ol banko
ł	peginning of BANK7
cblock 0x	3ĂO ; 80 8-bit-variables are defined to hold
CV_H	; high byte count values
endc	; CV_H, CV_H+1,, CV_H+79
(	end of BAINK/

FIGURE 2.2 (1 of 5) Definition of 8-bit variables.

PLC scan cycle, digital input signals are serially taken from the related 74HC/LS165 registers and stored in the SRAM registers. As a result, bI0, bI1, bI2, and bI3 will hold these bouncing digital input signals. After applying the debouncing mechanism to the bouncing digital input signals bI0, bI1, bI2, and bI3, we obtain "debounced" input signals and they are stored in SRAM registers I0, I1, I2, and I3 respectively. In the "send\_outputs" stage of the PLC scan cycle, the output information stored in

```
-- beginning of BANK8 -
cblock 0x420 ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays)
M0, M1, M2, M3, M4, M5, M6, M7
endc
cblock 0x428
             ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays)
M8, M9, M10, M11, M12, M13, M14, M15
endc
cblock 0x430
             ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays)
M16, M17, M18, M19, M20, M21, M22, M23
endc
cblock 0x438
              ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays)
M24, M25, M26, M27, M28, M29, M30, M31
endc
cblock 0x440
              ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays)
M32, M33, M34, M35, M36, M37, M38, M39
endc
cblock 0x448
              ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays)
M40, M41, M42, M43, M44, M45, M46, M47
endc
cblock 0x450
              ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays)
M48, M49, M50, M51, M52, M53, M54, M55
endc
cblock 0x458 ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays)
M56, M57, M58, M59, M60, M61, M62, M63
endc
cblock 0x460
              ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays)
M64, M65, M66, M67, M68, M69, M70, M71
endc
cblock 0x468
             ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays)
M72, M73, M74, M75, M76, M77, M78, M79
endc
              ; In BANK8 80 Memory bytes (640 Memory bits) are defined
       -- end of BANK8 ------
```

#### FIGURE 2.2 Continued

the 8-bit SRAM registers Q0, Q1, Q2, and Q3 is serially sent out to and stored in the related TPIC6B595 registers. This means that the Q0, Q1, Q2, and Q3 registers will hold output information and their contents will be copied into the TPIC6B595 registers at the end of each PLC scan cycle.

160 8-bit registers, namely TV\_L, TV\_L+1, ..., TV\_L+79 and TV\_H, TV\_H+1, ..., TV\_H+79, are defined to be used in timer macros (see Chapter 5 of this book) for holding current timing values of timers. Ten 8-bit registers, namely T\_Q0, T\_Q1, ..., T\_Q9 are defined to be used in timer macros for holding timer status bits (timer outputs). 160 8-bit registers, namely CV\_L, CV\_L+1, ..., CV\_L+79 and CV\_H, CV\_H+1, ..., CV\_H+79, are defined to be used in counter macros (see Chapter 6 of this book) for holding current count values of counters. 20 8-bit registers, namely C\_Q0, C\_Q1, ..., C\_Q9 and C\_QD0, C\_QD1, ..., C\_QD9, are defined to be used in counter macros for holding counter status bits (counter outputs). 128 8-bit registers, namely M0, M1, ..., M127, are defined for obtaining 1,024 memory bits (internal relays, in PLC jargon). The following 43 8-bit registers are defined to be used in drum sequencer instruction: drum\_TVL, drum\_TVL+1, ..., drum\_TVL+15, drum\_TVH, drum\_TVH+1, ..., drum\_TVH+15, drum\_TVH, drum\_TQH, drum\_stepsL, drum\_stepsH, drum\_eventsL, drum\_eventsH, drum\_QL, drum\_QH, drum\_tmp, drum\_tmpL, and drum\_tmpH. The following 54 8-bit registers are defined to be

-- beginning of BANK9 ------cblock 0x4A0 ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays) M80, M81, M82, M83, M84, M85, M86, M87 endc cblock 0x4A8 ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays) M88, M89, M90, M91, M92, M93, M94, M95 endc cblock 0x4B0 ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays) M96, M97, M98, M99, M100, M101, M102, M103 endc cblock 0x4B8 ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays) M104, M105, M106, M107, M108, M109, M110, M111 endc cblock 0x4C0 ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays) M112, M113, M114, M115, M116, M117, M118, M119 endc cblock 0x4C8 ; 8 Memory bytes, 8x8=64 Memory bits (Internal Relays) M120, M121, M122, M123, M124, M125, M126, M127 endc ; In BANK9 48 Memory bytes (384 Memory bits) are defined. ; In BANK8 and BANK9, 128 Memory bytes (1024 Memory bits) are defined. ; M0, M1, ..., M127 cblock 0x4D0 ; Timer status registers T\_Q0, T\_Q1, T\_Q2, T\_Q3, T\_Q4, T\_Q5, T\_Q6, T\_Q7, T\_Q8, T\_Q9 endc cblock 0x4DA ; Counter status registers: C\_Q0, C\_Q1, C\_Q2, C\_Q3, C\_Q4, C\_Q5, C\_Q6, C\_Q7, C\_Q8, C\_Q9 endc cblock 0x4E4 ; Down Counter status registers: C\_QD0,C\_QD1,C\_QD2,C\_QD3,C\_QD4,C\_QD5,C\_QD6,C\_QD7,C\_QD8,C\_QD9 endc cblock 0x4FF ; ------ 2 RAM locations in BANK9: 4EEh & 4EFh are not used endc --- end of BANK9 -----

FIGURE 2.2 Continued

used in SFC (sequential function charts)-related macros (see Chapter 5 of Advanced *Concepts*): step\_1.TL, step\_1.TL+1, ..., step\_1.TL+24, step\_1.TH, step\_1.TH+1, ..., step\_1.TH+24, SF0, SF1, SF2, MB0, MB1, and MB2. 40 8-bit registers, namely LPF, LPF+1, ..., LPF+39, are defined to be used in low-pass digital filter macros for holding current timing values of low-pass digital filters. The following eight 8-bit registers hold four 10-bit noisy digital values for 4 analog inputs: nAI0L, nAI0H, nAI1L, nAI1H, nAI2L, nAI2H, nAI3L, and nAI3H. The following eight 8-bit registers hold four 10-bit filtered digital values for 4 analog inputs: AI0L, AI0H, AI1L, AI1H, AI2L, AI2H, AI3L, and AI3H. Registers HSC\_B2 and HSC\_B3 are defined to be used in the HSC RB6 macro (see Chapter 2 of Advanced Concepts) to hold the most significant two bytes of 32-bit count values. 32 8-bit registers, namely DBNCR, DBNCR+1, ..., DBNCR+31, are defined to be used in the debouncer macro "dbncrN" for holding current timing values of debouncer macros. 8-bit registers CNT1, CNT2, and CNT3 are defined to be used in the "ISR" macro in order to obtain reference timing signals T\_2ms, T\_10ms, T\_100ms, and T\_1s. 8-bit registers TenK, Thou, Hund, Tens, and Ones are defined to be used in the following macros: "Conv\_UInt\_2\_BCD\_P",

```
----- beginning of BANK10 ---
 cblock 0x520 ; 16 8-bit-variables are defined for d TON16
 drum_TVL ; to hold low byte timing values
 endc
              ; drum_TVL, drum_TVL +1, ..., drum_TVL +15
 cblock 0x530 ; 16 8-bit-variables are defined for d_TON16
 drum_TVH ; to hold high byte timing values
               ; drum_TVH, drum_TVH +1, ..., drum_TVH +15
 endc
 cblock 0x540 ;16 Status bits for 16 d_TON16
 drum_TQL,drum_TQH
 endc
 cblock 0x542 ;16 Steps for Drum Sequencer Instruction
 drum stepsL,drum stepsH
 endc
 cblock 0x544 ;16 drum events for Drum Sequencer Instruction
 drum_eventsL,drum_eventsH
 endc
 cblock 0x546
 drum QL,drum QH;16 final drum outputs
 endc
 cblock 0x548 ;These 3 registers are used in Drum Sequencer Instruction.
 drum_tmp,drum_tmpL,drum_tmpH
 endc
 cblock 0x54B
 SF0,SF1,SF2 ;24 step flags defined for SFC
 endc
 cblock 0x54E
 MB0,MB1,MB2 ;24 Memory bits defined for SFC
 endc
 cblock 0x551 ;24 Memory words defined for SFC to be used in elapsed times
 step_1.TL,step_1.TH,step_2.TL,step_2.TH,step_3.TL,step_3.TH,step_4.TL,step_4.TH
 endc
 cblock 0x559 ;24 Memory words defined for SFC to be used in elapsed times
 step_5.TL,step_5.TH,step_6.TL,step_6.TH,step_7.TL,step_7.TH,step_8.TL,step_8.TH
 endc
 cblock 0x561 ;24 Memory words defined for SFC to be used in elapsed times
 step_9.TL,step_9.TH,step_10.TL,step_10.TH,step_11.TL,step_11.TH,step_12.TL,step_12.TH
 endc
 cblock 0x569 ;24 Memory words defined for SFC to be used in elapsed times
 step_13.TL,step_13.TH,step_14.TL,step_14.TH,step_15.TL,step_15.TH,step_16.TL
 endc
------ end of BANK10 ------
```

FIGURE 2.2 Continued

"Conv\_BCD\_U\_2\_Uint", "Conv\_BCD\_P\_2\_Uint", "Conv\_UsInt\_2\_BCD\_U", and "Conv\_UsInt\_2\_BCD\_P". The 8-bit register "STP\_bits" is defined to be used in the PWM macros and the HSC macro. 8-bit registers i, j, and k are defined to be used in the selection macros (see Chapter 2 of Advanced Concepts).

The individual bits (1-bit variables) of 8-bit SRAM registers M0, M1, M2, ..., M127 are all considered in the next section. The definitions of 1-bit (Boolean) variables are placed in the "PICPLC\_PIC16F1847\_macros\_Bsc.inc" file. The definitions of 32 bouncing digital input signals bI0.0, bI0.1, ..., bI3.7 by using all bits of 8-bit SRAM registers bI0, bI1, bI2, and bI3 are shown in Figure 2.4.

The allocation of individual bits (1-bit variables) of 8-bit SRAM registers bI0, bI1, bI2, and bI3 is shown in Table 2.1.

```
----- beginning of BANK11 ------
  ----- LPF Variables are in BANK11 ------
  cblock 0x5A0 ; 40 8-bit-variables are defined for low pass digital filters
  LPF
                ; LPF, LPF+1, ..., LPF+39
  endc
  cblock 0x5C8 ; 4 noisy Digital Values for 4 Analog inputs
  nAI0L, nAI0H, nAI1L, nAI1H, nAI2L, nAI2H, nAI3L, nAI3H
                ; are stored in these registers
  endc
  cblock 0x5D0 ; Filtered Digital Values for 4 Analog inputs
  AIOL, AIOH, AI1L, AI1H, AI2L, AI2H, AI3L, AI3H
                ; are stored in these registers
  endc
  cblock 0x5D8 ;
  step_16.TH
  endc
  cblock 0x5D9 ;24 Memory words defined for SFC to be used in elapsed times
  step_17.TL,step_17.TH,step_18.TL,step_18.TH,step_19.TL,step_19.TH,step_20.TL,step_20.TH
  endc
  cblock 0x5E1 ;24 Memory words defined for SFC to be used in elapsed times
  step_21.TL,step_21.TH,step_22.TL,step_22.TH,step_23.TL,step_23.TH,step_24.TL,step_24.TH
  endc
  cblock 0x5E9 ; HSC B2 and HSC B3 registers are used in the HSC RB6 macro.
  HSC_B2,HSC_B3
  endc
  cblock 0x5EB
                ;5 Bytes are available.
  endc
    ----- end of BANK11 -----
----- beginning of BANK12 -----
                                              ------
----- Debouncer Variables are in BANK12 ------
  cblock 0x620
                   ; 32 8-bit-variables are defined to hold timing values
  DBNCR
                        ; DBNCR, DBNCR+1, ..., DBNCR+31
  endc
  cblock 0x640
                        ; 32 bouncing digital inputs are stored in these four registers
  bl0, bl1, bl2, bl3
                        ; bl0.0, bl0.1, ..., bl3.7
  endc
  cblock 0x644
  CNT1, CNT2, CNT3
                        ;These 3 registers are used in the ISR.
  endc
  cblock 0x647
                        ;These five temporary registers are defined for
  TenK, Thou, Hund, Tens, Ones; "Conv UInt 2 BCD P", "Conv BCD U 2 UInt"
                        "Conv BCD P 2 UInt", "Conv UsInt 2 BCD U",
  endc
                        ;and "Conv UsInt 2 BCD P" macros.
  cblock 0x64C
  STP_bits
                        This setup register is used in
                        ;PWM macros and HSC_RB6 macro.
  endc
  cblock 0x64D
                        ;These registers are used in the selection macros.
  i,j,k
  endc
        --- end of BANK12 ------
```

FIGURE 2.2 Continued

The definitions of 32 debounced digital input signals I0.0, I0.1, ..., I3.7 by using all bits of 8-bit SRAM registers I0, I1, I2, and I3 are shown in Figure 2.5.

The allocation of individual bits (1-bit variables) of 8-bit SRAM registers I0, I1, I2, and I3 is shown in Table 2.2.

The definitions of 32 digital output signals Q0.0, Q0.1, ..., Q3.7 by using all bits of 8-bit SRAM registers Q0, Q1, Q2, and Q3 are shown in Figure 2.6.

03Fh	06Fh		0BFh	0EFh	
03Eh	 06Eh		0BEh	 0EEh	
03Dh	 06Dh		OBDN	 0EDn	
03Ch	 06Ch		OBCh	 0ECh	
03Bh	 06Bh		0BBh	 0EBh	
03Ah	 06Ah		0BAh	 0EAh	
0390	 069n		0B9h	 0E9h	
0301	 060h		0001		
038h	068h		0B8h	0E8h	
037h	067h		0B7h	0E7h	
036h	066h		0B6h	0E6h	
035h	065h		0B5h	0E5h	
034h	 064h		0B4h	 0E4h	
034h	 064h		0B4h	 0E4h	
033h	063h		0B3h	0E3h	
032h	062h		0B2h	0E2h	
031h	 061h		0B1h	 0E1h	
0300	 0600				
030h	 060h		0B0h	0E0h	
02Fh	05Fh		0AFh	0DFh	
02Eh	05Eh		0AEh	0DEh	
02Dh	05Dh		0ADh	0DDh	
02Ch	05Ch		0ACh	0DCh	
02Bh	 05Bh		0ABh	0DBh	
02Ah	 05An		UAAn	 UDAh	
029n	 059n		UA9h	 0D9h	
0201	 0501		UAON		
02711	 05711		04711		
02011	 057h		0401		
026h	056h		0466	ODSh	
025h	 055h		0A5h	0D5h	
024h	054h		0A4h	0D4h	
023h	053h		0A3h	0D3h	
022h	052h		0A2h	0D2h	
021h	051h		0A1h	0D1h	
020h	050h		0A0h	0D0h	
	 1	·			

FIGURE 2.3 (1 of 7) Allocation of 8-bit variables in SRAM data memory.

The allocation of individual bits (1-bit variables) of 8-bit SRAM registers Q0, Q1, Q2, and Q3 is shown in Table 2.3.

The definitions of special memory bits and for 74HC165 and TPIC6B595 ICs are depicted in Figure 2.7(a) and (b), respectively. Tables 2.4 and 2.5 show the allocation of individual bits of the SMB1 register and SMB2 register, respectively.

120h	150h		1A0h		1D0h	
121h	151h		1A1h		1D1h	
122h	152h		1A2h		1D2h	
123h	153h		1A3h		1D3h	
124h	154h		1A4h		1D4h	
125h	155h		1A5h		1D5h	
126h	156h		1A6h		1D6h	
127h	157h		1A7h		1D7h	
128h	158h		1A8h		1D8h	
129h	159h		1A9h		1D9h	
12Ah	15Ah		1AAh		1DAh	
12Bh	15Bh		1ABh		1DBh	
12Ch	15Ch		1ACh		1DCh	
12Dh	15Dh		1ADh		1DDh	
12Eh	15Eh		1AEh		1DEh	
12Fh	15Fh		1AFh		1DFh	
130h	160h		1B0h		1E0h	
131h	161h		1B1h		1E1h	
132h	162h		1B2h		1E2h	
133h	163h		1B3h		1E3h	
134h	164h		1B4h		1E4h	
135h	165h		1B5h		1E5h	
136h	166h		1B6h		1E6h	
137h	167h		1B7h		1E7h	
138h	168h		1B8h		1E8h	
139h	169h		1B9h		1E9h	
13Ah	16Ah		1BAh		1EAh	
13Bh	16Bh		1BBh		1EBh	
13Ch	16Ch		1BCh		1ECh	
13Dh	16Dh		1BDh		1EDh	
13Eh	16Eh		1BEh		1EEh	
13Fh	16Fh		1BFh		1EFh	
140h	170h	10	1C0h		1F0h	10
141h	171h	l1	1C1h		1F1h	l1
142h	172h	12	1C2h		1F2h	12
143h	173h	13	1C3h		1F3h	13
144h	174h	Q0	1C4h		1F4h	Q0
145h	175h	Q1	1C5h		1F5h	Q1
146h	176h	Q2	1C6h		1F6h	Q2
147h	177h	Q3	1C7h		1F7h	Q3
148h	178h	Temp_1	1C8h		1F8h	Temp_1
149h	179h	Temp_2	1C9h		1F9h	Temp_2
14Ah	17Ah	SMB1	1CAh		1FAh	SMB1
14Bh	17Bh	SMB2	1CBh		1FBh	SMB2
14Ch	17Ch		1CCh		1FCh	
14Dh	17Dh		1CDh		1FDh	
14Eh	 17Eh		1CEh		1FEh	
14Fh	17Fh		1CFh		1FFh	
	Bank 2			E	3ank 3	

FIGURE 2.3 Continued

The variable "LOGIC0" is defined to hold a logic "0" value throughout the PLC operation. At the initialization stage it is deposited with this value. Similarly, the variable "LOGIC1" is defined to hold a logic "1" value throughout the PLC operation. At the initialization stage it is deposited with this value. The special memory bit "FRSTSCN" is arranged to hold the value of "1" at the first PLC scan cycle only.

220h	TV_L	250h	TV_L+48	2A0h	TV_H	2D0h	TV_H+48
221h	TV_L+1	251h	TV_L+49	2A1h	TV_H+1	2D1h	TV_H+49
222h	TV_L+2	252h	TV_L+50	2A2h	TV_H+2	2D2h	TV_H+50
223h	TV_L+3	253h	TV_L+51	2A3h	TV_H+3	2D3h	TV_H+51
224h	TV_L+4	254h	TV_L+52	2A4h	TV_H+4	2D4h	TV_H+52
225h	TV_L+5	255h	TV_L+53	2A5h	TV_H+5	2D5h	TV_H+53
226h	TV_L+6	256h	TV_L+54	2A6h	TV_H+6	2D6h	TV_H+54
227h	TV_L+7	257h	TV_L+55	2A7h	TV_H+7	2D7h	TV_H+55
228h	TV_L+8	258h	TV_L+56	2A8h	TV_H+8	2D8h	TV_H+56
229h	TV_L+9	259h	TV_L+57	2A9h	TV_H+9	2D9h	TV_H+57
22Ah	TV_L+10	25Ah	TV_L+58	2AAh	TV_H+10	2DAh	TV_H+58
22Bh	TV_L+11	25Bh	TV_L+59	2ABh	TV_H+11	2DBh	TV_H+59
22Ch	TV_L+12	25Ch	TV_L+60	2ACh	TV_H+12	2DCh	TV_H+60
22Dh	TV_L+13	25Dh	TV_L+61	2ADh	TV_H+13	2DDh	TV_H+61
22Eh	TV_L+14	25Eh	TV_L+62	2AEh	TV_H+14	2DEh	TV_H+62
22Fh	TV_L+15	25Fh	TV_L+63	2AFh	TV_H+15	2DFh	TV_H+63
230h	TV_L+16	260h	TV_L+64	2B0h	TV_H+16	2E0h	TV_H+64
231h	TV_L+17	261h	TV_L+65	2B1h	TV_H+17	2E1h	TV_H+65
232h	TV_L+18	262h	TV_L+66	2B2h	TV_H+18	2E2h	TV_H+66
233h	TV_L+19	263h		2B3h	TV_H+19	2E3h	TV_H+67
234h	TV_L+20	264h		2B4h	TV_H+20	2E4h	TV_H+68
235h	TV_L+21	265h		2B5h	TV_H+21	2E5h	TV_H+69
236h		266h		2B6h	TV_H+22	2E6h	TV_H+70
237h	TV_L+23	267h		2B7h	TV_H+23	2E7h	TV_H+71
238h	TV_L+24	268h		2B8h	TV_H+24	2E8h	TV_H+72
239h	TV_L+25	269h		2B9h	TV_H+25	2E9h	TV_H+73
23Ah	TV_L+26	26Ah		2BAh	TV_H+26	2EAh	TV_H+74
23Bh		26Bh		2BBh	TV_H+27	2EBh	TV_H+75
23Ch	TV_L+28	26Ch		2BCh	TV_H+28	2ECh	TV_H+76
23Dh	TV_L+29	26Dh		2BDh	TV_H+29	2EDh	TV_H+77
23Eh	_TV_L+30	26Eh		2BEh	TV_H+30	2EEh	TV_H+78
23Fh		26Fh	TV_L+79	2BFh	TV_H+31	2EFh	TV_H+79
240h	_TV_L+32	270h	10	2C0h	TV_H+32	2F0h	10
241h	_TV_L+33	271h	<u> 1</u>	2C1h	TV_H+33	2F1h	l1
242h	TV_L+34	272h	12	2C2h	TV_H+34	2F2h	12
243h	TV_L+35	273h	13	2C3h	TV_H+35	2F3h	13
244h	TV_L+36	274h	QO	2C4h	TV_H+36	2F4h	Q0
245h	TV_L+37	275h	Q1	2C5h	TV_H+37	2F5h	Q1
246h	TV_L+38	276h	Q2	2C6h	TV_H+38	2F6h	Q2
247h	TV_L+39	277h	Q3	2C7h	TV_H+39	2F/h	Q3
248n	TV_L+40	278n	Temp_1	2C8h	TV_H+40	2F8N	Temp_1
249n	TV_L+41	2790	Temp_2	2C9n	TV_H+41	2F90	Temp_2
24AN	IV_L+42	2/An	SWIB1	2CAh	TV_H+42	2FAN	SWB1
24BN	$1V_L+43$	2/BN	SMR2	2CBh	$1V_H+43$	2580	SINIB2
2400	$1V_L+44$	2700		2CCN		2500	
24D11 24Eb	$1V_L+45$	2700			TV U+45	2500	
24E11 24Eb	TV_L+40	2/ 20			$1V_{H+40}$	2550	
24611	IV_LT4/	2/60	L	2070	IV_17+4/	2661	
		Bank 4			I	Bank 5	

FIGURE 2.3 Continued

In the other PLC scan cycles following the first one, it is reset. The special memory bit "SCNOSC" is arranged to work as a "scan oscillator". This means that in one PLC scan cycle this special bit will hold the value of "0", in the next one the value of "1", in the next one the value of "0", and so on. This will keep on going for every PLC scan cycle.

320h	CV_L	350h	CV_L+48	3A0h	CV_H	3D0h	CV_H+48
321h	CV_L+1	351h	CV_L+49	3A1h	CV_H+1	3D1h	CV_H+49
322h	CV_L+2	352h	CV_L+50	3A2h	CV_H+2	3D2h	CV_H+50
323h	CV_L+3	353h	CV_L+51	3A3h	CV_H+3	3D3h	CV_H+51
324h	CV_L+4	354h	CV_L+52	3A4h	CV_H+4	3D4h	CV_H+52
325h	CV_L+5	355h	CV_L+53	3A5h	CV_H+5	3D5h	CV_H+53
326h	CV_L+6	356h	CV_L+54	3A6h	CV_H+6	3D6h	CV_H+54
327h	CV_L+7	357h	CV_L+55	3A7h	CV_H+7	3D7h	CV_H+55
328h	CV_L+8	358h	CV_L+56	3A8h	CV_H+8	3D8h	CV_H+56
329h	CV_L+9	359h	CV_L+57	3A9h	CV_H+9	3D9h	CV_H+57
32Ah	CV_L+10	35Ah	CV_L+58	3AAh	CV_H+10	3DAh	CV_H+58
32Bh	CV_L+11	35Bh	CV_L+59	3ABh	CV_H+11	3DBh	CV_H+59
32Ch	CV_L+12	35Ch	CV_L+60	3ACh	CV_H+12	3DCh	CV_H+60
32Dh	CV_L+13	35Dh	CV_L+61	3ADh	CV_H+13	3DDh	CV_H+61
32Eh	CV_L+14	35Eh	CV_L+62	3AEh	CV_H+14	3DEh	CV_H+62
32Fh	CV_L+15	35Fh	CV_L+63	3AFh	CV_H+15	3DFh	CV_H+63
330h	CV_L+16	360h	CV_L+64	3B0h	CV_H+16	3E0h	CV_H+64
331h	CV_L+17	361h	CV_L+65	3B1h	CV_H+17	3E1h	CV_H+65
332h	CV_L+18	362h	CVL+66	3B2h	CV_H+18	3E2h	CV_H+66
333h	CV_L+19	363h	CV_L+67	3B3h	CV_H+19	3E3h	CV_H+67
334h	CV_L+20	364h	CVL+68	3B4h	CV_H+20	3E4h	CV_H+68
335h	CV_L+21	365h	_CV_L+69	3B5h	CV_H+21	3E5h	CV_H+69
336h	CV_L+22	366h	CV_L+70	3B6h	CV_H+22	3E6h	CV_H+70
337h	CV_L+23	367h	_CV_L+71	3B7h	CV_H+23	3E7h	CV_H+71
338h	CV_L+24	368h	_CV_L+72	3B8h	CV_H+24	3E8h	CV_H+72
339h	CV_L+25	369h	CVL+73	3B9h	CV_H+25	3E9h	CV_H+73
33Ah	CV_L+26	36Ah	CV_L+74	3BAh	CV_H+26	3EAh	CV_H+74
33Bh	CV_L+27	36Bh	CV_L+75	3BBh	CV_H+27	3EBh	CV_H+75
33Ch	CV_L+28	36Ch	CV_L+76	3BCh	CV_H+28	3ECh	CV_H+76
33Dh	CV_L+29	36Dh	CV_L+77	3BDh	CV_H+29	3EDh	CV_H+77
33Eh	CV_L+30	36Eh	CV_L+78	3BEh	CV_H+30	3EEh	CV_H+78
33Fh	CV_L+31	36Fh	L+79	3BFh	CV_H+31	3EFh	CV_H+79
340h	CV_L+32	370h	10	3C0h	CV_H+32	3F0h	10
341h	CV_L+33	3/1h	11	3C1h	CV_H+33	3F1h	11
342h	CV_L+34	372h	12	3C2h	CV_H+34	3F2h	12
343n	CV_L+35	373h	13	3C3h	CV_H+35	3F3N	13
344N	CV_L+36	374N 2755	QU	3C4n	CV_H+36	3F4N	<u>Q</u> 0
345N	$CV_L+37$	3750		3C5n	$CV_H+37$	3530	
34011 2476	$CV_L+38$	3700		3000	CV_H+38	3500	
34711	CV_L+39	3770	U3 Tomm 4	3071	CV_H+39	3770	U3 Tomm 1
34011 240h	$CV_L+40$	370H	Temp_1	3C01		3F011 2E0b	Temp_1
24911 244b	$CV_{L+41}$	37911 2746	SMP1	3C911	$CV_{H+41}$	35911	SMP1
24AII	$CV_{L+42}$	27Ph	SMD1	20Ph	$CV_{H+42}$	250h	SMD1
34DII 34Ch	$CV \perp \pm 43$	3705	SIVIDZ	300BN	$CV = \Pi + 43$	3FDN 3ECh	SIVIDZ
340h	CV + 44	3701		300h	CV H+44	3FON	
34Eh	CV + 40	37Eh		30011 30Eh	CV H + 40	3FDH 3FEb	
34Eh	CV + 47	37Eh		3CEh	CV H+47	3FEh	
5-111	<u> </u>	5/11	L	0011	<u></u> /	<b>U</b>	
		Bank 6				Bank 7	

#### FIGURE 2.3 Continued

Let us now consider the four reference timing signals, namely T\_2ms, T\_10ms, T\_100ms, and T\_1s. As will be explained later, timer TMR6 of PIC16F1847 is set up to count <sup>1</sup>/<sub>4</sub> of the 32-MHz oscillator signal, i.e., 8 MHz with a prescaler arranged to divide the signal to 64. Then the TMR6 interrupt flag, i.e., TMR6IF, will be set at every 1 ms. When TMR6IF is set, Boolean variables T\_2ms, T\_10ms, T\_100ms, and T\_1s will be processed within the "ISR" to obtain timing signals with periods

420h	M0	450h	M48	4A0h	M80	4D0h	T_Q0
421h	M1	451h	M49	4A1h	M81	4D1h	T_Q1
422h	M2	452h	M50	4A2h	M82	4D2h	T Q2
423h	M3	453h	M51	4A3h	M83	4D3h	T_Q3
424h	M4	454h	M52	4A4h	M84	4D4h	T_Q4
425h	M5	455h	M53	4A5h	M85	4D5h	T_Q5
426h	M6	456h	M54	4A6h	M86	4D6h	T_Q6
427h	M7	457h	M55	4A7h	M87	4D7h	T_Q7
428h	M8	458h	M56	4A8h	M88	4D8h	T_Q8
429h	M9	459h	M57	4A9h	M89	4D9h	T_Q9
42Ah	M10	45Ah	M58	4AAh	M90	4DAh	C_Q0
42Bh	M11	45Bh	M59	4ABh	M91	4DBh	C_Q1
42Ch	M12	45Ch	M60	4ACh	M92	4DCh	C_Q2
42Dh	M13	45Dh	M61	4ADh	M93	4DDh	C_Q3
42Eh	M14	45Eh	M62	4AEh	M94	4DEh	C_Q4
42Fh	M15	45Fh	M63	4AFh	M95	4DFh	C_Q5
430h	M16	460h	M64	4B0h	M96	4E0h	C_Q6
431h	M17	461h	M65	4B1h	M97	4E1h	C_Q7
432h	M18	462h	M66	4B2h	M98	4E2h	C_Q8
433h	M19	463h	M67	4B3h	M99	4E3h	C_Q9
434h	M20	464h	M68	4B4h	M100	4E4h	C_QD0
435h	M21	465h	M69	4B5h	M101	4E5h	C_QD1
436h	M22	466h	M70	4B6h	M102	4E6h	C_QD2
437h	M23	467h	M71	4B7h	M103	4E7h	C_QD3
438h	M24	468h	M72	4B8h	M104	4E8h	C_QD4
439h	M25	469h	M73	4B9h	M105	4E9h	C_QD5
43Ah	M26	46Ah	M74	4BAh	M106	4EAh	C_QD6
43Bh	M27	46Bh	M75	4BBh	M107	4EBh	C_QD7
43Ch	M28	46Ch	M76	4BCh	M108	4ECh	C_QD8
43Dh	M29	46Dh	M77	4BDh	M109	4EDh	C_QD9
43Eh	M30	46Eh	M78	4BEh	M110	4EEh	
43Fh	M31	46Fh	M79	4BFh	M111	4EFh	
440h	M32	470h	10	4C0h	M112	4F0h	10
441h	M33	471h	11	4C1h	M113	4F1h	l1
442h	M34	472h	12	4C2h	M114	4F2h	12
443h	M35	473h	13	4C3h	M115	4F3h	13
444h	M36	474h	Q0	4C4h	M116	4F4h	Q0
445h	M37	475h	Q1	4C5h	M117	4F5h	Q1
446h	M38	476h	Q2	4C6h	M118	4F6h	Q2
447h	M39	477h	Q3	4C7h	M119	4F7h	Q3
448h	M40	478h	Temp_1	4C8h	M120	4F8h	Temp_1
449h	M41	479h	Temp_2	4C9h	M121	4F9h	Temp_2
44Ah	M42	47Ah	SMB1	4CAh	M122	4FAh	SMB1
44Bh	M43	47Bh	SMB2	4CBh	M123	4FBh	SMB2
44Ch	M44	47Ch		4CCh	M124	4FCh	
44Dh	M45	47Dh		4CDh	M125	4FDh	
44Eh	M46	47Eh		4CEh	M126	4FEh	
44Fh	M47	47Fh		4CFh	M127	4FFh	
		Bank 8			E	Bank 9	

FIGURE 2.3 Continued

of 2 milliseconds, 10 milliseconds, 100 milliseconds, and 1 second, respectively. Timing diagrams of the reference timing signals T\_2ms, T\_10ms, T\_100ms, and T\_1s are depicted in Figure 2.8. Note that the evaluation of TMR6 is independent from PLC scan cycles. When the PLC is switched on, four reference timing signals (clock pulses), namely T\_2ms, T\_10ms, T\_100ms, and T\_1s, will start their operation automatically as shown in Figure 2.8.

520h	drum_TVL	550h	MB2	5A0h	LPF	5D0h	AI0L
521h	drum_TVL+1	551h	step_1.TL	5A1h	LPF+1	5D1h	AI0H
522h	drum_TVL+2	552h	step_1.TH	5A2h	LPF+2	5D2h	Al1L
523h	drum_TVL+3	553h	step_2.TL	5A3h	LPF+3	5D3h	AI1H
524h	drum_TVL+4	554h	step_2.TH	5A4h	LPF+4	5D4h	Al2L
525h	drum_TVL+5	555h	step_3.TL	5A5h	LPF+5	5D5h	AI2H
526h	drum_TVL+6	556h	step_3.TH	5A6h	LPF+6	5D6h	AI3L
527h	drum_TVL+7	557h	step_4.TL	5A7h	LPF+7	5D7h	AI3H
528h	drum_TVL+8	558h	step_4.TH	5A8h	LPF+8	5D8h	step_16.TH
529h	drum_TVL+9	559h	step_5.TL	5A9h	LPF+9	5D9h	step_17.TL
52Ah	drum_TVL+10	55Ah	step_5.TH	5AAh	LPF+10	5DAh	step_17.TH
52Bh	drum_TVL+11	55Bh	step_6.TL	5ABh	LPF+11	5DBh	step_18.TL
52Ch	drum_TVL+12	55Ch	step_6.TH	5ACh	LPF+12	5DCh	step_18.TH
52Dh	drum_TVL+13	55Dh	step_7.TL	5ADh	LPF+13	5DDh	step_19.TL
52Eh	drum_TVL+14	55Eh	step_7.TH	5AEh	LPF+14	5DEh	step_19.TH
52Fh	drum_TVL+15	55Fh	step_8.TL	5AFh	LPF+15	5DFh	step_20.TL
530h	drum_TVH	560h	step_8.TH	5B0h	LPF+16	5E0h	step_20.TH
531h	drum_TVH+1	561h	step_9.TL	5B1h	LPF+17	5E1h	step_21.TL
532h	drum_TVH+2	562h	step_9.TH	5B2h	LPF+18	5E2h	step_21.TH
533h	drum_TVH+3	563h	step_10.TL	5B3h	LPF+19	5E3h	step_22.TL
534h	drum_TVH+4	564h	step_10.TH	5B4h	LPF+20	5E4h	step_22.TH
535h	drum_TVH+5	565h	step_11.TL	5B5h	LPF+21	5E5h	step_23.TL
536h	drum_TVH+6	566h	step_11.TH	5B6h	LPF+22	5E6h	step_23.TH
537h	drum_TVH+7	567h	step_12.TL	5B7h	LPF+23	5E7h	step_24.TL
538h	drum_TVH+8	568h	step_12.TH	5B8h	LPF+24	5E8h	step_24.TH
539h	drum_TVH+9	569h	step_13.TL	5B9h	LPF+25	5E9h	HSC_B2
53Ah	drum_TVH+10	56Ah	step_13.TH	5BAh	LPF+26	5EAh	HSC_B3
53Bh	drum_TVH+11	56Bh	step_14.TL	5BBh	LPF+27	5EBh	
53Ch	drum_TVH+12	56Ch	step_14.TH	5BCh	LPF+28	5ECh	
53Dh	drum_TVH+13	56Dh	step_15.TL	5BDh	LPF+29	5EDh	
53Eh	drum_TVH+14	56Eh	step_15.TH	5BEh	LPF+30	5EEh	
53Fh	drum_TVH+15	56Fh	step_16.TL	5BFh	LPF+31	5EFh	
540h	drum_TQL	570h	10	5C0h	LPF+32	5F0h	10
541h	drum_TQH	571h	l1	5C1h	LPF+33	5F1h	l1
542h	drum_stepsL	572h	12	5C2h	LPF+34	5F2h	12
543h	drum_stepsH	573h	13	5C3h	LPF+35	5F3h	13
544h	drum_eventsL	574h	Q0	5C4h	LPF+36	5F4h	Q0
545h	drum_eventsH	575h	Q1	5C5h	LPF+37	5F5h	Q1
546h	drum_QL	576h	Q2	5C6h	LPF+38	5F6h	Q2
547h	drum_QH	577h	Q3	5C7h	LPF+39	5F7h	Q3
548h	drum_tmp	578h	Temp_1	5C8h	nAl0L	5F8h	Temp_1
549h	drum_tmpL	579h	Temp_2	5C9h	nAl0H	5F9h	Temp_2
54Ah	drum_tmpH	57Ah	SMB1	5CAh	nAl1L	5FAh	SMB1
54Bh	SF0	57Bh	SMB2	5CBh	nAI1H	5FBh	SMB2
54Ch	SF1	57Ch		5CCh	nAl2L	5FCh	
54Dh	SF2	57Dh		5CDh	nAl2H	5FDh	
54Eh	MB0	57Eh		5CEh	nAl3L	5FEh	
54Fh	MB1	57Fh		5CFh	nAI3H	5FFh	
		Bank 10				Bank 11	

#### FIGURE 2.3 Continued

Time delays are obtained by using one of these four reference timing signals. For example, if, say, we need 5 seconds' time delay, we can obtain it by counting the T\_10ms signal 500 times ( $10 \text{ ms} \times 500 = 5,000 \text{ ms} = 5 \text{ s}$ ) or by counting the T\_100ms signal 50 times ( $100 \text{ ms} \times 50 = 5000 \text{ ms} = 5 \text{ s}$ ). The counting process is carried out by using the rising edge signals instead of using the original reference timing signals. The time interval from one rising edge of a reference timing signal to the

620h	DBNCR	650h	
621h	DBNCR+1		
622h	DBNCR+2		
623h	DBNCR+3		
624h	DBNCR+4		
625h	DBNCR+5		
626h	DBNCR+6		
627h	DBNCR+7		
628h	DBNCR+8		
629h	DBNCR+9		
62Ah	DBNCR+10		
62Bh	DBNCR+11		
62Ch	DBNCR+12		
62Dh	DBNCR+13		
62Eh	DBNCR+14		
62Fh	DBNCR+15		l Inimplemente I
630h	DBNCR+16		Bood on '0'
631h	DBNCR+17		Read as 0
632h	DBNCR+18		
633h	DBNCR+19		
634h	DBNCR+20		
635h	DBNCR+21		
636h	DBNCR+22		
637h	DBNCR+23		
638h	DBNCR+24		
639h	DBNCR+25		
634h	DBNCR+26		
63Rh	DBNCR+27		
63Ch	DBNCR+28		
63Dh	DBNCR+29		
63Eh	DBNCR+30		
63Eh	DBNCR+31	66Eb	
640h		670h	10
641h	bi0	671h	10
642h	bl7	672h	11
642h	hla	673h	3
644h	CNT1	674h	
645h	CNT2	675h	01
646h	CNT3	676h	02
647h	Tonk	677h	03
648h	Thou	678h	Temp 1
6/0h	Hund	679h	Temp 2
640h	Tone	6746	SMR1
04A11 61Ph		670h	SMDI
	STD bito	67Ch	SIVIDZ
04011 6406		67Dh	
		0/UN 6755	
	J	0/EN 6755	
0450	К	0/FN	
		Bank 12	)

FIGURE 2.3 Continued

next one is equal to the period of that signal. As a result, in this project, rising edge signals re\_T2ms, re\_T10ms, re\_T100ms, and re\_T\_1s are obtained from reference timing signals T\_2ms, T\_10ms, T\_100ms, and T\_1s, respectively, to be used in timing-related functions. Figure 2.9 shows timing diagrams of a reference timing signal (RTS) (T[period] = 2 ms, 10 ms, 100 ms, 1 s) and the rising edge signal of the RTS.