

# Fast Data Processing with Spark Second Edition

Perform real-time analytics using Spark in a fast, distributed, and scalable way

Krishna Sankar Holden Karau



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**BIRMINGHAM - MUMBAI** 

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The credit goes to my coauthor, Holden Karau, the reviewers, and the editors at Packt Publishing. Holden wrote the first edition, and I hope I was able to contribute to the same depth. I am deeply thankful to the reviewers Lijie, Robin, and Toni. They spent time diligently reviewing the material and code. They have added lots of insightful tips to the text, which I have gratefully included. In addition, their sharp eyes caught tons of errors in the code and text. Thanks to Arvind Koul, who has been the chief force behind the book. A great editor is absolutely essential for the completion of a book, and I was lucky to have Arvind. I also want to thank the editors at Packt Publishing: Anila, Madhunikita, Milton, Neha, and Shaon, with whom I had the fortune to work with at various stages. The guidance and wisdom from Joe Matarese, my boss at http://www.blackarrow. tv/, and from Paco Nathan at Databricks are invaluable. My spouse, Usha and son Kaushik, were always with me, cheering me on for any endeavor that I embark upon-mostly successful, like this book, and occasionally foolhardy efforts! I dedicate this book to my mom, who unfortunately passed away last month; she was always proud to see her eldest son as an author.

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## About the Reviewers

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Robin became interested in Apache Spark after realizing the limitations of the traditional MapReduce model with respect to running iterative machine learning models. His focus is now on trying to further extend the Spark machine learning libraries, and also on teaching how Spark can be used in data science and data analytics through his blog, Machine Learning at Speed (http://mlspeed.wordpress.com).

Before NoSQL databases became the rage, he was an expert on tuning Oracle databases and extracting maximum performance from EMC Documentum systems. This work took him to clients around the world and led him to create the open source profiling tool called DFCprof that is used by hundreds of EMC users to track down performance problems. For many years, he maintained the popular Documentum internals and tuning blog, Inside Documentum (http://robineast.wordpress.com), and contributed hundreds of posts to EMC support forums. These community efforts bore fruit in the form of the award of EMC MVP and acceptance into the EMC Elect program.

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# Table of Contents

Preface	V
Chapter 1: Installing Spark and Setting up your Cluster	1
Directory organization and convention	2
Installing prebuilt distribution	3
Building Spark from source	4
Downloading the source	5
Compiling the source with Maven	5
Compilation switches	7
Testing the installation	7
Spark topology	7
A single machine	9
Running Spark on EC2	9
Running Spark on EC2 with the scripts	10
Deploying Spark on Elastic MapReduce	16
Deploying Spark with Chef (Opscode)	17
Deploying Spark on Mesos	18
Spark on YARN	19
Spark Standalone mode	19
Summary	24
Chapter 2: Using the Spark Shell	25
Loading a simple text file	26
Using the Spark shell to run logistic regression	29
Interactively loading data from S3	32
Running Spark shell in Python	34
Summary	35

Table of Contents

Chapter 3: Building and Running a Spark Application	37
Building your Spark project with sbt	37
Building your Spark job with Maven	41
Building your Spark job with something else	44
Summary	44
Chapter 4: Creating a SparkContext	45
Scala	46
Java	46
SparkContext – metadata	47
Shared Java and Scala APIs	49
Python	49
Summary	50
Chapter 5: Loading and Saving Data in Spark	51
RDDs	51
Loading data into an RDD	52
Saving your data	62
Summary	63
Chapter 6: Manipulating your RDD	65
Manipulating your RDD in Scala and Java	65
Scala RDD functions	76
Functions for joining PairRDDs	76
Other PairRDD functions	77
Double RDD functions	78
General RDD functions	79
Java RDD functions	81
Spark Java function classes	81
Common Java RDD functions	82
Methods for combining JavaRDDs	83
Manipulating your PDD in Python	84 95
Standard DDD functions	00
	00
	09
Charter 7: Charle COL	91
	93
The Spark SQL architecture	94
Spark SQL how-to in a nutshell	94
Spark SQL programming	95
SQL access to a simple data table Handling multiple tables with Spark SOI	95
Aftermath	104
Summary	105
[ii]	

Chapter 8: Spark with Big Data	107
Parquet – an efficient and interoperable big data format	107
Saving files to the Parquet format	108
Loading Parquet files	109
Saving processed RDD in the Parquet format	111
Querying Parquet files with Impala	111
HBase	114
Loading from HBase	115
Saving to HBase	116
Other HBase operations	117
Summary	118
Chapter 9: Machine Learning Using Spark MLlib	119
The Spark machine learning algorithm table	120
Spark MLlib examples	120
Basic statistics	121
Linear regression	124
Classification	126
Clustering	132
Recommendation	136
Summary	140
Chapter 10: Testing	141
Testing in Java and Scala	141
Making your code testable	141
Testing interactions with SparkContext	144
Testing in Python	148
Summary	150
Chapter 11: Tips and Tricks	151
Where to find logs	151
Concurrency limitations	151
Memory usage and garbage collection	152
Serialization	153
IDE integration	153
Using Spark with other languages	155
A quick note on security	155
Community developed packages	155
Mailing lists	155
Summary	156
Index	157

# Preface

Apache Spark has captured the imagination of the analytics and big data developers, and rightfully so. In a nutshell, Spark enables distributed computing on a large scale in the lab or in production. Till now, the pipeline collect-store-transform was distinct from the Data Science pipeline reason-model, which was again distinct from the deployment of the analytics and machine learning models. Now, with Spark and technologies, such as Kafka, we can seamlessly span the data management and data science pipelines. We can build data science models on larger datasets, requiring not just sample data. However, whatever models we build can be deployed into production (with added work from engineering on the "ilities", of course). It is our hope that this book would enable an engineer to get familiar with the fundamentals of the Spark platform as well as provide hands-on experience on some of the advanced capabilities.

#### What this book covers

*Chapter 1, Installing Spark and Setting up your Cluster,* discusses some common methods for setting up Spark.

*Chapter 2, Using the Spark Shell,* introduces the command line for Spark. The Shell is good for trying out quick program snippets or just figuring out the syntax of a call interactively.

*Chapter 3, Building and Running a Spark Application,* covers Maven and sbt for compiling Spark applications.

*Chapter 4, Creating a SparkContext,* describes the programming aspects of the connection to a Spark server, for example, the SparkContext.

*Chapter 5, Loading and Saving Data in Spark,* deals with how we can get data in and out of a Spark environment.

Preface

*Chapter 6, Manipulating your RDD,* describes how to program the Resilient Distributed Datasets, which is the fundamental data abstraction in Spark that makes all the magic possible.

*Chapter 7, Spark SQL*, deals with the SQL interface in Spark. Spark SQL probably is the most widely used feature.

Chapter 8, Spark with Big Data, describes the interfaces with Parquet and HBase.

*Chapter 9, Machine Learning Using Spark MLlib,* talks about regression, classification, clustering, and recommendation. This is probably the largest chapter in this book. If you are stranded on a remote island and could take only one chapter with you, this should be the one!

Chapter 10, Testing, talks about the importance of testing distributed applications.

*Chapter 11, Tips and Tricks,* distills some of the things we have seen. Our hope is that as you get more and more adept in Spark programming, you will add this to the list and send us your gems for us to include in the next version of this book!

#### What you need for this book

Like any development platform, learning to develop systems with Spark takes trial and error. Writing programs, encountering errors, agonizing over pesky bugs are all part of the process. We expect a basic level of programming skills – Python or Java – and experience in working with operating system commands. We have kept the examples simple and to the point. In terms of resources, we do not assume any esoteric equipment for running the examples and developing the code. A normal development machine is enough.

#### Who this book is for

Data scientists and data engineers would benefit more from this book. Folks who have an exposure to big data and analytics will recognize the patterns and the pragmas. Having said that, anyone who wants to understand distributed programming would benefit from working through the examples and reading the book.

#### Conventions

In this book, you will find a number of text styles that distinguish between different kinds of information. Here are some examples of these styles and an explanation of their meaning.

Code words in text, database table names, folder names, filenames, file extensions, pathnames, dummy URLs, user input, and Twitter handles are shown as follows: "While the methods for loading an RDD are largely found in the SparkContext class, the methods for saving an RDD are defined on the RDD classes."

A block of code is set as follows:

```
//Next two lines only needed if you decide to use the assembly plugin
import AssemblyKeys._assemblySettings
scalaVersion := "2.10.4"
name := "groupbytest"
libraryDependencies ++= Seq(
    "org.spark-project" % "spark-core_2.10" % "1.1.0"
)
```

Any command-line input or output is written as follows:

scala> val inFile = sc.textFile("./spam.data")

**New terms** and **important words** are shown in bold. Words that you see on the screen, for example, in menus or dialog boxes, appear in the text like this: " Select **Source Code** from option **2. Choose a package type** and either download directly or select a mirror."





Tips and tricks appear like this.

Preface

#### **Reader feedback**

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