



Quick answers to common problems

# Red Hat Enterprise Linux Server Cookbook

Over 60 recipes to help you build, configure, and orchestrate RHEL 7 Server to make your everyday administration experience seamless

**William Leemans**

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**William Leemans**



BIRMINGHAM - MUMBAI

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# Credits

**Author**

William Leemans

**Project Coordinator**

Shipra Chawhan

**Reviewers**

Kyung Huh

Marcus Young

**Proofreader**

Safis Editing

**Commissioning Editor**

Kunal Parikh

**Indexer**

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Conidon Miranda

**Technical Editor**

Siddhesh Ghadi

**Cover Work**

Conidon Miranda

**Copy Editor**

Shruti Iyer

# About the Author

**William Leemans** has over 20 years of experience in the IT industry in various positions and supporting several environments.

In 2005, he started his own consulting company, Critter BVBA, in the hope of offering open source solutions to his customers, who are mainly enterprises.

In 2010, William started supporting Red Hat products full time with the Federal Police, Belgium. Since then, he has moved on to support Red Hat products at Proximus and now Euroclear.

William is a strong open source supporter and contributes where he can. He has a couple of projects running at GitHub (<https://github.com/bushvin>). During the course of writing this book, William recertified himself as a Red Hat Certified Engineer, hoping to one day become a Red Hat Certified Architect.

When he's not tapping away at the keyboard of his laptop, William likes to play around with his two young children, listen to rock music (Foo Fighters, AC/DC, and Queens of the Stone Age are some of his favorites), and devising complicated and intricate plots for the stories that he runs at his biweekly roleplaying sessions with his friends.

---

Thank you, Caroline, my dear wife, for being my soul mate, supporting me during this lengthy process, and giving me the space, time, and motivation to see this to the end.

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---

# About the Reviewers

**Kyung Huh** is a senior consultant at Red Hat based in Korea. He is a Red Hat Certified Architect. Kyung has worked with Linux and open source software for more than 16 years as an instructor and consultant. He has a lot of experience in Linux environments and building virtualization and cloud infrastructures, such as Red Hat Enterprise Virtualization and Red Hat OpenStack Platform, on the field. Kyung also reviewed *Hybrid Cloud Management with Red Hat CloudForms* and *Getting Started with Red Hat Enterprise Virtualization* by Packt Publishing.

**Marcus Young** recently graduated with a degree in computer science and mathematics before getting involved in system administration and DevOps. He currently works in software automation using open source tools and technologies. Marcus' hobbies include playing ice hockey and making home-brewed beer. He also enjoys hardware projects based on microcontrollers and single-board computers.

Marcus authored *Implementing Cloud Design Patterns for AWS*, Packt Publishing, as well.

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# Table of Contents

<b>Preface</b>	<b>v</b>
<b>Chapter 1: Working with KVM Guests</b>	<b>1</b>
Introduction	1
Installing and configuring a KVM	2
Configuring resources	7
Building guests	13
Adding CPUs on the fly	16
Adding RAM on the fly	18
Adding disks on the fly	19
Moving disks to another storage	21
Moving VMs	23
Backing up your VM metadata	25
<b>Chapter 2: Deploying RHEL "En Masse"</b>	<b>27</b>
Introduction	27
Creating a kickstart file	27
Publishing your kickstart file using httpd	38
Deploying a system using PXE	40
Deploying a system using a custom boot ISO file	43
<b>Chapter 3: Configuring Your Network</b>	<b>49</b>
Introduction	49
Creating a VLAN interface	50
Creating a teamed interface	55
Creating a bridge	62
Configuring IPv4 settings	67
Configuring your DNS resolvers	70
Configuring static network routes	73



<b>Chapter 4: Configuring Your New System</b>	<b>77</b>
Introduction	77
The systemd service and setting runlevels	78
Starting and stopping systemd services	80
Configuring the systemd journal for persistence	86
Monitoring services using journalctl	87
Configuring logrotate	90
Managing time	94
Configuring your boot environment	96
Configuring smtp	99
<b>Chapter 5: Using SELinux</b>	<b>103</b>
Introduction	103
Changing file contexts	104
Configuring SELinux booleans	109
Configuring SELinux port definitions	111
Troubleshooting SELinux	112
Creating SELinux policies	119
Applying SELinux policies	122
<b>Chapter 6: Orchestrating with Ansible</b>	<b>125</b>
Introduction	125
Install Ansible	126
Configuring the Ansible inventory	129
Creating a template for a kickstart file	133
Creating a playbook to deploy a new VM with kickstart	136
Creating a playbook to perform system configuration tasks	139
Troubleshooting Ansible	147
<b>Chapter 7: Puppet Configuration Management</b>	<b>153</b>
Introduction	153
Installing and configuring Puppet Master	154
Installing and configuring the Puppet agent	158
Defining a simple module to configure time	160
Defining nodes and node grouping	163
Deploying modules to single nodes and node groups	164
<b>Chapter 8: Yum and Repositories</b>	<b>167</b>
Introduction	167
Managing yum history	168
Creating a copy of an RHN repository	174
Configuring additional repositories	177

<b>Setting up yum to automatically update</b>	<b>179</b>
<b>Configuring logrotate for yum</b>	<b>181</b>
<b>Recovering from a corrupted RPM database</b>	<b>182</b>
<b>Chapter 9: Securing RHEL 7</b>	<b>185</b>
<b>Introduction</b>	<b>185</b>
<b>Installing and configuring IPA</b>	<b>186</b>
<b>Securing the system login</b>	<b>189</b>
<b>Configuring privilege escalation with sudo</b>	<b>191</b>
<b>Secure the network with firewalld</b>	<b>193</b>
<b>Using kdump and SysRq</b>	<b>195</b>
<b>Using ABRT</b>	<b>201</b>
<b>Auditing the system</b>	<b>203</b>
<b>Chapter 10: Monitoring and Performance Tuning</b>	<b>207</b>
<b>Introduction</b>	<b>207</b>
<b>Tuning your system's performance</b>	<b>208</b>
<b>Setting up PCP – Performance Co-Pilot</b>	<b>209</b>
<b>Monitoring basic system performance</b>	<b>211</b>
<b>Monitoring CPU performance</b>	<b>215</b>
<b>Monitoring RAM performance</b>	<b>217</b>
<b>Monitoring storage performance</b>	<b>219</b>
<b>Monitoring network performance</b>	<b>221</b>
<b>Index</b>	<b>225</b>

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# Preface

Gnu/Linux is the most important OS in the data center but how do you leverage it? How do you maintain and contain it? Many Gnu/Linux distributions try to answer these questions, but not all succeed. Red Hat Enterprise Linux is one that does answer these questions.

The next question is how do you, as a system administrator, manage a RHEL infrastructure? How do you deploy not just one system, but many? How do you make sure that it is secure and up to date? How can you monitor system components?

It may seem odd to you, but as a Red Hat Certified Engineer, I prefer the "lazy" approach—not as in "I can't be bothered," but as in "I like to do something once and do it good the first time and spend the rest of my time doing fun stuff."

In this book, I try to show you how to set up and configure systems, mainly by providing useful information to automate the setup, configuration, and management. This also explains the lack of the use of a GUI in this book. I'll be honest with you; I couldn't live without one on my laptop or desktop, but I do not believe servers should have a GUI. GUI-based applications tend not to have command-line counterparts, and I solemnly believe that if you cannot install, configure, manage, and maintain a piece of software through a script, it does not belong on a server.

This book does not pretend to be the de facto answer to all questions (that would be 42), but I do hope that you will learn something new and that, in turn, you will put this knowledge to good use. Remember, with great power, comes great responsibility!

## What this book covers

*Chapter 1, Working with KVM Guests*, will not start by installing a basic RHEL system. It will start by introducing you to KVM if you don't already know it. You'll learn how to install and configure the KVM host and manage your KVM guests (the VMs). It will discuss the basics of adding resources on the fly, moving disks, and even moving the entire guest to another KVM host.

*Chapter 2, Deploying RHEL "En Masse",* will explore the ways of installing a RHEL system, introducing you to kickstart deployments, which are used to streamline automated system installs. If you want to orchestrate your environment, this chapter will lay out the basics for you to build on.

*Chapter 3, Configuring Your Network,* will explore `NetworkManager` tools to manage your network configuration, including advanced topics such as VLANs, link aggregation, and bridges. It will show you how to leverage its command-line tools to automate your system's network configuration during its deployment or afterwards, when all is installed.

*Chapter 4, Configuring Your New System,* will explain how to configure the basics, such as log retention, time, and your boot environment. It will also introduce you to the new `systemd`, which is `SysVinit`'s replacement, and to monitoring and managing your services.

*Chapter 5, Using SELinux,* will give you an overview, but a brief one, on how to manage and troubleshoot SELinux on your system. SELinux is becoming more and more important in today's world because of its security implementation, and it's better to know about it than to just turn it off because you can't handle it.

*Chapter 6, Orchestrating with Ansible,* will tell you all about Ansible, which was recently bought by Red Hat. It will show you how to create simple playbooks that easily deploy new systems and how to manage your system's configuration.

*Chapter 7, Puppet Configuration Management,* will show you how to set up and configure Puppet. It will also give you a peek at its configuration management capacities.

*Chapter 8, Yum and Repositories,* will take a look at yum repositories, how you can create your own mirrors of the existing (Red Hat) repositories, and how to leverage it to keep your RHEL environment up to date without breaking a sweat.

*Chapter 9, Securing RHEL 7,* will take security configuration and auditing problems a bit further. We'll explore how to configure setting up centralized secure authentication and privilege escalation. It will show you how you can operate a system that appears to be "hung" and trace the root cause of the event.

*Chapter 10, Monitoring and Performance Tuning,* will show you the basics of easy performance tuning and how to monitor your system's resources.

## What you need for this book

The only thing you'll need for the recipes in this book is the Red Hat Enterprise Linux 7 Installation DVD, for which you can download an evaluation license from <https://access.redhat.com/downloads>. All software used in this book is either available through the RHEL media or the yum repositories specified in the recipes.

## Who this book is for

This book is for the system administrators who want to learn about the new RHEL version and features that are included for management or certification purposes. Although this book provides a lot of information to get your Red Hat Certified System Administrator and/or Red Hat Certified Engineer certifications, it is by far a complete guide to get either!

To get the most of this book, you should have a working knowledge of the basic (RHEL) system administration and management tools.

## Sections

In this book, you will find several headings that appear frequently (Getting ready, How to do it, How it works, There's more, and See also).

To give clear instructions on how to complete a recipe, we use these sections as follows:

### Getting ready

This section tells you what to expect in the recipe, and describes how to set up any software or any preliminary settings required for the recipe.

### How to do it...

This section contains the steps required to follow the recipe.

### How it works...

This section usually consists of a detailed explanation of what happened in the previous section.

### There's more...

This section consists of additional information about the recipe in order to make the reader more knowledgeable about the recipe.

### See also

This section provides helpful links to other useful information for the recipe.

## Conventions

In this book, you will find a number of text styles that distinguish between different kinds of information. Here are some examples of these styles and an explanation of their meaning.

Code words in text, database table names, folder names, filenames, file extensions, pathnames, dummy URLs, user input, and Twitter handles are shown as follows: "We can include other contexts through the use of the `include` directive."

A block of code is set as follows:

```
node /^www[0-9]+\.\critter\.be$/ {  
}  
node /^repo[0-9]+\.\critter\.be$/ {  
}
```

Any command-line input or output is written as follows:

```
~]# yum install -y /tmp/puppetlabs-release-el-7.noarch.rpm
```

**New terms** and **important words** are shown in bold. Words that you see on the screen, for example, in menus or dialog boxes, appear in the text like this: "Clicking the **Next** button moves you to the next screen."



Warnings or important notes appear in a box like this.



Tips and tricks appear like this.

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# 1

## Working with KVM Guests

In this chapter, we will cover the following recipes:

- ▶ Installing and configuring a KVM
- ▶ Configuring resources
- ▶ Building VMs
- ▶ Adding CPUs on the fly
- ▶ Adding RAM on the fly
- ▶ Adding disks on the fly
- ▶ Moving disks to another storage
- ▶ Moving VMs
- ▶ Backing up your VM metadata

### Introduction

This book will attempt to show you how to deploy RHEL 7 systems without too much of a hassle. As this book is written with automation in mind, I will emphasize on command-line utilities rather than elaborating on its GUI counterparts, which are useless for automation.

This chapter explains how to build and manage KVM guests using the libvirt interface and various tools built around it. It will provide a brief overview on how to set up a KVM on RHEL and manage its resources. The setup provided in this overview is far from the ready enterprise as it doesn't provide any redundancy, which is generally required in enterprises. However, the recipes provided are relevant in enterprise setups as the interface stays the same. Most of the time, you will probably use a management layer (such as RHEV or oVirt), which will make your life easier in managing redundancy.



Libvirt is the API between the user and the various virtualization and container layers that are available, such as KVM, VMware, Hyper-V, and Linux Containers. Check <https://libvirt.org/drivers.html> for a complete list of supported hypervisors and container solutions.

As most tasks performed need to be automated in the end, I tend not to use any graphical interfaces as these do not allow an easy conversion into script. Hence, you will not find any recipes in this chapter involving a graphical interface. These recipes will primarily focus on `virsh`, the libvirt management user interface that is used to manage various aspects of your KVM host and guests. While a lot of people rely on the `edit` option of `virsh`, it doesn't allow you to edit a guest's configuration in real time. Editing your guest's XML configuration in this way will require you to shut down and boot your guest for the changes to take effect. A reboot of your guest doesn't do the trick as the XML configuration needs to be completely reread by the guest's instance in order for it to apply the changes. Only a fresh boot of the guest will do this.

The `virsh` interface is also a shell, so by launching `virsh` without any commands, you will enter the libvirt management shell. A very interesting command is `help`. This will output all the available commands grouped by keyword. Each command accepts the `--help` argument to show a detailed list of the possible arguments, and their explanation, which you can use.

## Installing and configuring a KVM

This recipe covers the installing of virtualization tools and packages on RHEL 7.

By default, a RHEL 7 system doesn't come with a KVM or libvirt preinstalled. This can be installed in three ways:

- ▶ Through the graphical setup during the system's setup
- ▶ Via a kickstart installation
- ▶ Through a manual installation from the command line

For this recipe, you should know how to install packages using `yum`, and your system should be configured to have access to the default RHEL 7 repository (refer to *Chapter 8, Yum and Repositories*, for more information), which is required for the packages that we will use.

Alternatively, you could install packages from the installation media using `rpm`, but you'll need to figure out the dependencies yourself.

Check the dependencies of an `rpm` using the following command:

```
~]# rpm -qpR <rpm file>
```

This will output a list of binaries, libraries, and files that you need installed prior to installing this package.

Check which package contains these files through this command:

```
~]# rpm -qlp <rpm package>
```

As you can imagine, this is a tedious job and can take quite some time as you need to figure out every dependency for every package that you want to install in this way.

## Getting ready

To install a KVM, you will require at least 6 GB of free disk space, 2 GB of RAM, and an additional core or thread per guest.

Check whether your CPU supports a virtualization flag (such as SVM or VMX). Some hardware vendors disable this in the BIOS, so you may want to check your BIOS as well. Run the following command:

```
~]# grep -E 'svm|vmx' /proc/cpuinfo
flags      : ... vmx ...
```

Alternatively, you can run the following command:

```
~]# grep -E 'svm|vmx' /proc/cpuinfo
flags      : ... svm ...
```

Check whether the hardware virtualization modules (such as `kvm_intel` and `kvm`) are loaded in the kernel using the following command:

```
~]# lsmod | grep kvm
kvm_intel          155648  0
kvm                495616  1 kvm_intel
```

## How to do it...

We'll look at the three ways of installing a KVM onto your system.

## Manual installation

This way of installing a KVM is generally done once the base system is installed by some other means. You need to perform the following steps:

1. Install the software needed to provide an environment to host virtualized guests with the following command:

```
~]# yum -y install qemu-kvm qemu-img libvirt
```

The installation of these packages will include quite a lot of dependencies.

2. Install additional utilities required to configure `libvirt` and install virtual machines by running this command:

```
~]# yum -y install virt-install libvirt-python python-virtnsh  
libvirt-client
```

3. By default, the `libvirt` daemon is marked to `autostart` on each boot. Check whether it is enabled by executing the following command:

```
~]# systemctl status libvirtd  
  
libvirtd.service - Virtualization daemon  
    Loaded: loaded (/usr/lib/systemd/system/libvirtd.service;  
    enabled)  
    Active: inactive  
    Docs: man:libvirtd(8)  
          http://libvirt.org
```

4. If for some reason this is not the case, mark it for autostart by executing the following:

```
~]# systemctl enable libvirtd
```

5. To manually stop/start/restart the `libvirt` daemon, this is what you'll need to execute:

```
~]# systemctl stop libvirtd  
~]# systemctl start libvirtd  
~]# systemctl restart libvirtd
```

## Kickstart installation

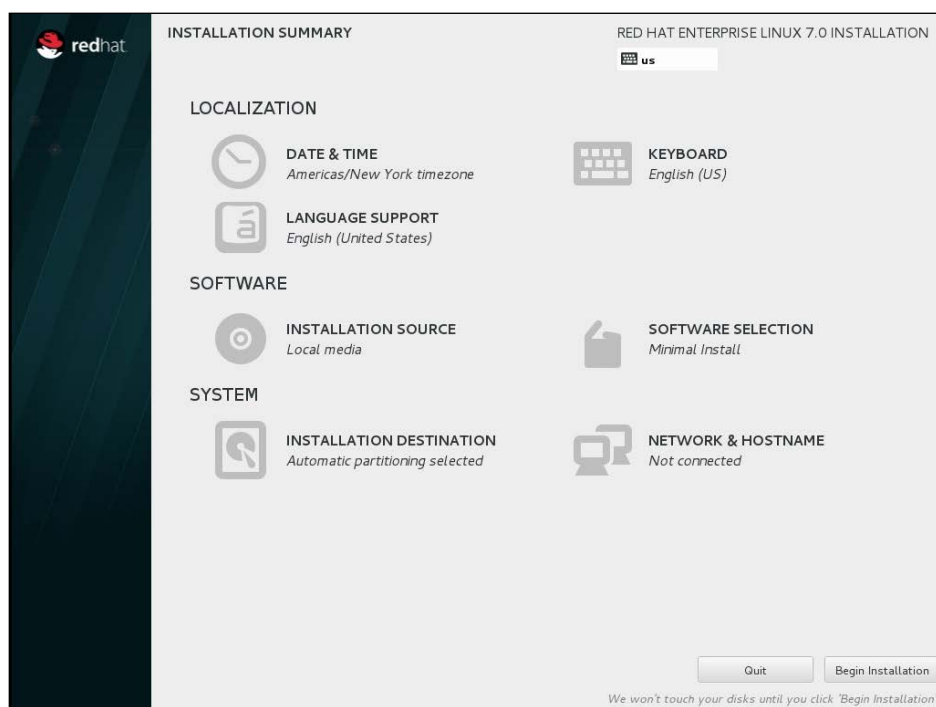
Installing a KVM during kickstart offers you an easy way to automate the installation of KVM instances. Perform the following steps:

1. Add the following package groups to your kickstarted file in the `%packages` section:  
`@virtualization-hypervisor`  
`@virtualization-client`  
`@virtualization-platform`  
`@virtualization-tools`
2. Start the installation of your host with this kickstart file.

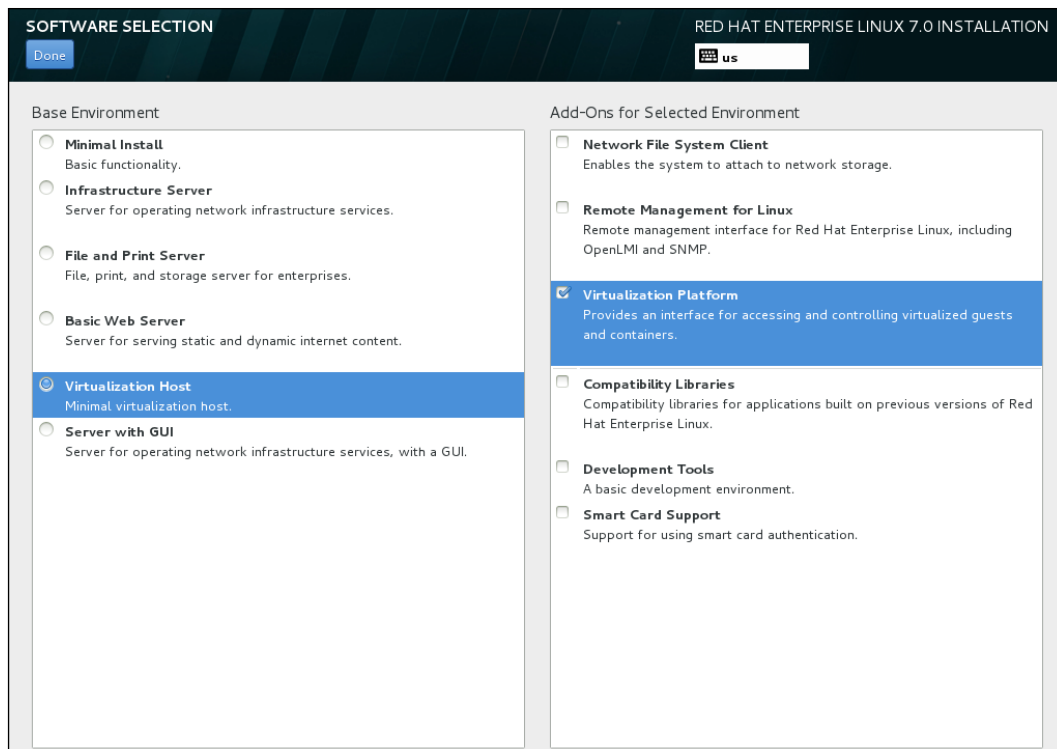
## Graphical setup during the system's setup

This is probably the least common way of installing a KVM. The only time I used this was during the course of writing this recipe. Here's how you can do this:

1. Boot from the RHEL 7 Installation media.
2. Complete all steps besides the **Software selection** step.



3. Go to **Software Selection** to complete the KVM software selection.
4. Select the **Virtualization host** radio button in **Base Environment**, and check the **Virtualization Platform** checkbox in **Add-Ons for Selected Environment**:



5. Finalize the installation.
6. On the **Installation Summary** screen, complete any other steps and click on **Begin Installation**.

## See also

To set up your repositories, check out *Chapter 8, Yum and Repositories*.

To deploy a system using kickstart, refer to *Chapter 2, Deploying RHEL "En Masse"*.

For more in-depth information about using libvirt, go to <http://www.libvirt.org/>.

RHEL 7 has certain support limits, which are listed at these locations:

<https://access.redhat.com/articles/rhel-kvm-limits>

<https://access.redhat.com/articles/rhel-limits>

## Configuring resources

Virtual machines require CPUs, memory, storage, and network access, similar to physical machines. This recipe will show you how to set up a basic KVM environment for easy resource management through libvirt.

A storage pool is a virtual container limited by two factors:

- ▶ The maximum size allowed by `qemu-kvm`
- ▶ The size of the disk on the physical machine

Storage pools may not exceed the size of the disk on the host. The maximum sizes are as follows:

- ▶ `virtio-blk` =  $2^{63}$  bytes or 8 exabytes (raw files or disk)
- ▶ `EXT4` = ~ 16 TB (using 4 KB block size)
- ▶ `XFS` = ~8 exabytes

## Getting ready

For this recipe, you will need a volume of at least 2 GB mounted on `/vm` and access to an NFS server and export.

We'll use `NetworkManager` to create a bridge, so ensure that you don't disable `NetworkManager` and have `bridge-utils` installed.

## How to do it...

Let's have a look into managing storage pools and networks.

### Creating storage pools

In order to create storage pools, we need to provide the necessary details to the KVM for it to be able to create it. You can do this as follows:

1. Create a `localfs` storage pool using `virsh` on `/vm`, as follows:  

```
~l# virsh pool-define-as --name localfs-vm --type dir --target /vm
```
2. Create the target for the storage pool through the following command:  

```
~# mkdir -p /nfs/vm
```



3. Create an NFS storage pool using `virsh` on NFS server: `/export/vm`, as follows:  

```
~]# virsh pool-define-as --name nfs-vm --type network --source-host nfsserver --source-path /export/vm --target /nfs/vm
```
4. Make the storage pools persistent across reboots through the following commands:  

```
~]# virsh pool-autostart localfs-vm
~]# virsh pool-autostart nfs-vm
```
5. Start the storage pool, as follows:  

```
~]# virsh pool-start localfs-vm
~]# virsh pool-start nfs-vm
```
6. Verify that the storage pools are created, started, and persistent across reboots. Run the following for this:

```
~]# virsh pool-list
```

Name	State	Autostart
localfs-vm	active	yes
nfs-vm	active	yes

## Querying storage pools

At some point in time, you will need to know how much space you have left in your storage pool.

Get the information of the storage pool by executing the following:

```
~]# virsh pool-info --pool <pool name>
```

Name:	nfs-vm
UUID:	some UUID
State:	running
Persistent:	yes
Autostart:	yes
Capacity:	499.99 GiB
Allocation:	307.33 GiB
Available:	192.66 GiB

As you can see, this command easily shows you its disk space allocation and availability.