

jQuery 2.0 Development Cookbook

Over 80 recipes providing modern solutions to web development problems with real-world examples



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Leon Revill



BIRMINGHAM - MUMBAI

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I would like to thank my friends and family, who have been incredibly supportive while writing this book. A special thanks goes to Allýce Wolverson, whose support during long days and difficult times has given me the opportunity to complete this title.

Finally, I would like to thank everyone at Packt Publishing for all their hard work in making this book possible.

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Preface

jQuery 2.0 Development Cookbook will provide you with many reusable code recipes to create common and unique website and web application elements, plugins, and interfaces using the most popular client-side framework, jQuery. Following the step-by-step instructions for each of the recipes will not only provide you with useable code, but also the understanding needed to extend and improve on it.

What this book covers

Chapter 1, Document Object Model Manipulation, covers how to use jQuery to manipulate the 186 web page's HTML code on the client to create a rich and visual user experience.

Chapter 2, Interacting with the User by Making Use of jQuery Events, harnesses the power of jQuery to detect and respond to user interactions, which creates intuitive user interfaces.

Chapter 3, Loading and Manipulating Dynamic Content with AJAX and JSON, utilizes jQuery's AJAX functionality with JSON-formatted data to bring pages to life by updating content without the need for a page refresh.

Chapter 4, Adding Attractive Visuals with jQuery Effects, explains how to add shine to your website or web application with jQuery's effects and basic animations to create unforgettable designs.

Chapter 5, Form Handling, covers how to use jQuery to build robust client-side validation and an intuitive user experience for web forms.

Chapter 6, User Interface, covers how to break the mold and create powerfully intuitive interfaces from scratch and engage the user with a high level of interactivity.

Chapter 7, User Interface Animation, covers how to extend upon jQuery's built-in animation and combine CSS with jQuery to create fabulous website modules for use with any website.



Chapter 8, Understanding Plugin Development, explains how to create reusable code that provides solutions to a range of common website and web application problems.

Chapter 9, jQuery UI, covers how to empower your website or web application with jQuery's user interface library to create attractive and user-friendly page elements and interfaces.

Chapter 10, Working with jQuery Mobile, covers how to create a mobile and cross-platform-ready website using jQuery's powerful mobile framework.

What you need for this book

For all the recipes in this book, you will require an IDE to write JavaScript, HTML, and CSS code, and a web browser to execute your code. For some of the more advanced recipes in this book, you will require a web server running MySQL and PHP.

Who this book is for

This book is for anyone who is either new to jQuery and looking to learn some basics, or familiar with jQuery and looking to expand their knowledge and create some advanced components for their website or web application. This book is an excellent resource for web developers of all skill and experience levels.

Conventions

In this book, you will find a number of styles of text that distinguish between different kinds of information. Here are some examples of these styles, and an explanation of their meaning.

Code words in text, database table names, folder names, filenames, file extensions, pathnames, dummy URLs, user input, and Twitter handles are shown as follows: "Any code within (function) ; will be automatically executed by jQuery when the page is loaded."

A block of code is set as follows:

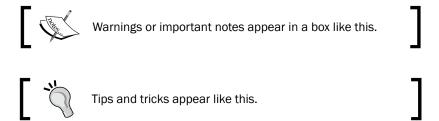
```
<!DOCTYPE html>
<html>
<head>
    <title>Creating DOM elements</title>
    <script src="jquery.min.js"></script>
    <script></script>
</head>
<body>
<div id="container">

        List Item 1
```

```
List Item 2
List Item 3

</div>
</body>
</html>
```

New terms and **important words** are shown in bold. Words that you see on the screen, in menus or dialog boxes for example, appear in the text like this: "This will display a pop-up window to the user that has the message **Are you sure you want to delete this user?**"



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Document Object Model Manipulation

In this chapter, we will cover:

- ▶ Selecting elements
- Finding and selecting sibling elements
- Creating DOM elements
- Inserting content into an element
- Modifying the DOM element properties
- ▶ Adding and removing CSS classes to dynamically change their style
- Enabling and disabling buttons by changing their properties
- Updating an image within a page
- Populating list elements
- Understanding pagination
- Removing DOM elements
- Re-using DOM elements

Introduction

This chapter looks at the fundamental principles of jQuery—finding, selecting, and manipulating DOM elements. jQuery makes it easy for JavaScript developers to select single or multiple HTML page elements using a variety of methods.

Once the developer has selected these elements, jQuery provides the ability to manipulate each of these elements in order to create a richer user experience through attribute modifications such as style, disabled, and class.

Selecting elements

There are many ways in which you can use jQuery to select DOM elements. We will explore the main methods here. For developers familiar with CSS, it is possible to use the same syntax when selecting elements with jQuery (that is, #content, .content, and so on).

Getting ready

Open a blank HTML document within your text editor or IDE of choice. Ensure that you have the latest version of jQuery downloaded and is easily accessible for inclusion into this HTML document. When creating new HTML files within this chapter, ensure that they are all within the same directory as the jQuery library file, making it easy to include into the HTML document.

How to do it...

To understand how you can use jQuery to select a variety of DOM elements, perform each of the following recipe steps:

1. Create a web page using the following HTML and JavaScript code:

```
<!DOCTYPE html>
<html>
<head>
  <title>Selecting Elements with jQuery</title>
  <script src="jquery.min.js"></script>
   <script>
      $(function(){
         var content = $("#content"); //Select the content
         var span = $(".span-element"); //Select the span
         var listelements = $("li"); //Select all the list
            elements
      });
   </script>
</head>
<body>
<div class="division-container">Some text within a div
  which has a class</div>
```

```
<div id="content">Some text within a div which has an ID
   attribute</div>
<a href="#">A link</a>
<a href="#" rel="dofollow">A second link</a>

        List Item 1
        List Item 2
        List Item 3
        List Item 3
        Chul>
<button>Button 1</button>
<span class="span-element">Span 1</span>
</body>
</html>
```

2. To select any of these elements, use the jQuery's \$() function. We can use this function in conjunction with an identifier or CSS selector for an element we would like to select; for example, its HTML tag li and ID #content or a class .content.

2

Downloading the example code



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How it works...

The simplest method of selecting a DOM element is by its ID. We know that all IDs within a HTML document should be unique; therefore, by selecting an element with its ID, you will be selecting a single element.

In reference to the preceding HTML document, if you wanted to select <div>, which has an ID content, you can use the following jQuery code to select it:

```
$(function(){
   var content = $('#content');
});
```

This would make the DOM element available within the content variable. More on what this means is covered later in the chapter.



Any code within $\$ (function() { }); will be automatically executed by jQuery when the page is loaded.

We can also select elements in the same way using their class. The code is very similar to the preceding example, except that we use the class prefix (.) instead of the ID prefix (#), illustrated as follows:

```
$(function(){
   var span = $('.span-element');
});
```

Not only can we select elements based on some identifier we specify (that is, class or ID), but we can also select elements based on their tag name. If you wanted to select all the li elements within a page, you would use ('li'), illustrated as follows:

```
$(function() {
   var listelements = $('li');
   var i = 1;
   listelements.each(function() {
      console.log("Loop: " + i);
      i++;
   });
});
```

The preceding example uses the jQuery selector to select all the list elements within the page. To demonstrate that listelements now contains multiple elements, we loop through these and output some information to the console.



. each () is a jQuery function. Learn more about its uses in Chapter 3, Loading and Manipulating Dynamic Content with AJAX and JSON.

The console output for the preceding example is as follows:

Loop: 1 Loop: 2 Loop: 3



You can access the JavaScript console in various ways depending on your choice of browser:

► Chrome: Ctrl + Shift + J (Mac: command + option + J)

► Internet Explorer: F12► Firefox: Ctrl + Shift + K

There's more...

It is also possible to select elements based on other properties such as their rel or disabled attributes.

The following code shows us how we can select an anchor element that has a rel attribute of nofollow:

```
$(function() {
   var nofollow = $('a[rel="nofollow"]');
});
```

See also

Finding and selecting sibling elements

Finding and selecting sibling elements

You may not always know the specific element that you need to select. You may only know its parent, and therefore, you will need to search through the elements within the parent in order to find the specific element that you are looking for. This recipe will show you how to find elements through their parents in various ways.

Getting ready

Open your text editor or IDE with the latest version of jQuery, ready to be included into the HTML page that you will create as part of this recipe.

How to do it...

To learn the various ways in which jQuery can help you to search for DOM elements based on a parent element, perform each of the following steps:

1. Create a web page with the following HTML and JavaScript code:

```
<!DOCTYPE html>
<html>
<head>
    <title>Finding and selecting sibling elements</title>
    <script src="jquery.min.js"></script>
    <script>
        $(function(){
            var element1 = $('#content .top .top-left'); //Select the top left division element
```

```
var element2 = $('.parent').find('a'); //Select the
anchor element
       var element3 = $('.parent').find('.grandchild');
          //Select the grandchild element
     });
  </script>
</head>
<body>
<div class="division-container">Some text <span>within</span> a
div <span>which</span> has a many <span>span</span> elements./
div>
<div id="content">
  <div class="top">
     <div class="top-left">Left</div>
     <div class="top-right">Right</div>
  </div>
</div>
List Item 1
  List Item 2
  List Item 3
Second List Item 1
  Second List Item 2
  Second List Item 3
<div class="parent">
  <div class="child">
     <div class="grandchild">
       <a href="#">A Link</a>
     </div>
  </div>
</div>
</body>
</html>
```

2. This code uses multiple class names in the same way as you would use them with CSS to select child elements from HTML. Alternatively, you can use jQuery's find() function on a parent element to search within.

How it works...

The simplest way to select a child element based on its parent is by using the same selectors as you would in CSS (that is, .classname .anotherclass). Having said this, you do not always know the exact location of the sibling element you are looking for. If this is the case, we can use the useful jQuery's find() function. jQuery's find() function will search within the specified parent element for the sibling element that you are looking for.

Based on the HTML within the *How to do it...* section, the following JavaScript illustrates how you can access a child element directly in the same manner as you would in CSS:

```
$(function(){
   var element1 = $('#content .top .top-left');
});
```

This would make the DOM element available within the content variable. More on what this means is covered later in the chapter.

To find a child element without knowing its exact location, we can use the following JavaScript to locate the anchor within the <div class="grandchild"> element:

```
$(function() {
    var element2 = $('.parent').find('a');
});
```

Note that you only need to specify the parent selector and the element you are looking for. The $\mathtt{find}()$ method simply traverses the DOM based on the specified parent element until it either finds the element you are looking for or runs out of elements to check against. You can use ID and class names within the $\mathtt{find}()$ method as well as HTML notations.

There's more...

You can also use CSS3 selectors such as :first-child and :last-child within \$() to help you select the required DOM element.

See also

▶ Selecting elements

Creating DOM elements

To create rich and interactive user interfaces, we need to be able to dynamically add DOM elements to a web page. Elements may need to be added to a web page based on user interaction or another event such as page load.

Getting ready

For this recipe, you are going to need another blank HTML file. Create a new HTML file named recipe-3.html within the same directory as the one used for the previous recipe's files.

How to do it...

Learn how to create DOM elements with jQuery by performing the following steps:

1. Add the following HTML code to your recipe-3.html file in order to create a basic HTML page with an unordered list and include the jQuery library:

```
<!DOCTYPE html>
<html>
<head>
  <title>Creating DOM elements</title>
  <script src="jquery.min.js"></script>
  <script></script>
</head>
<body>
<div id="container">
  ul id="myList">
     List Item 1
     List Item 2
     List Item 3
  </div>
</body>
</html>
```

2. Add the following JavaScript within the script tags in the head of the HTML document. The following JavaScript code will add two buttons to the DOM after the #myList element utilizes jQuery's after() and insertAfter() functions:

```
$(function() {
   $('#myList').after("<button>Button 1</button>");
   $('<button>Button 2</button>').insertAfter("#myList");
});
```

How it works...

To dynamically add DOM elements to any part of the document, we can use the append(), addAfter(), after(), addBefore(), and before() functions of jQuery. The functions after() and insertAfter() essentially perform the same action; the difference lies in the order in which the expressions are specified. This is the same for insertBefore() and before().

Based on the HTML file in the *How to do it...* section, the following JavaScript will add two button elements after the unordered list element:

```
$(function() {
   $('#myList').after("<button>Button 1</button>");
   $('<button>Button 2</button>').insertAfter("#myList");
});
```

Once the preceding JavaScript has been executed, the HTML rendered in the browser should be modified as follows:

```
<!DOCTYPE html>
< html>
<head>
  <title> Creating DOM elements</title>
  </head>
<body>
<div id="container">
  List Item 1
    List Item 2
    List Item 3
  <button>Button 2/button>
    <button>Button 1
</div>
</body>
</html>
```

Note that even though the second button was added last, it is first in the HTML. This is because we have specified that the button should be inserted after the unordered list element. Both .before() and .insertBefore() jQuery methods work exactly in the same way, except that the button elements would be above the unordered list element.

A common requirement of dynamic web pages and web applications is to be able to add new items to a list. This is best achieved using the .append() function:

```
$(function(){
   $('#myList').append("List Item 4");
});
```

This JavaScript will add the new list item with the text List Item 4 to the bottom of the #myList unordered list element. Alternatively, the prepend() function could be used to insert the list item at the top of the list.

There's more...

jQuery provides developers with many ways to add, append, insert, and update elements into the DOM that could not be demonstrated within a single recipe. Ensure that you are aware of the alternatives by reading the jQuery documentation.

See also

- Inserting content into an element
- Removing DOM elements
- Re-using DOM elements

Inserting content into an element

Interactive and dynamic web applications and websites not only require the web developer to be able to create DOM elements but also require the developer to be able to add dynamic content. This is easily achievable with another set of jQuery functions.

Getting ready

Create a blank HTML document named recipe-4.html, and ensure that you have the latest version of jQuery available to be included within this HTML document.

How to do it...

Learn how to dynamically add content into the DOM by performing each of the following steps:

1. Add the following code to your newly created HTML document, which will create a simple HTML web page:

```
<!DOCTYPE html> <html>
```

2. Insert the following JavaScript code within the script tags in the document head. This code will inject different HTML content and elements into the DOM at various points.

```
$(function(){
    //Remove the container elements current HTML
    $('#container').html("I have replaced the all the HTML
within the #container element");

    //Add some more HTML to the beginning of the container element
    $('#container').prepend("Another paragraph that has been
prepended.");

    //Add a button to the end of the container element after all
other HTML content
    $('#container').append("<button>A Button Appended</button>");

    //Add some text into the text area element
    $('#myTextarea').val("Added some text using .text()");
});
```

How it works...

The quickest way to add content to an element is to use the html () function. By providing this function with a string as an argument, it will replace the selected element's current DOM contents with the provided string. If no string is provided, this function will return the element's DOM contents formatted as an HTML string.

Besides replacing the content of an element, we can also use $\mathtt{append}()$ and $\mathtt{prepend}()$ to add additional content at the end and at the beginning of the current content, respectively. Additionally, we have other functions available such as $\mathtt{text}()$, which will decode any HTML before it inserts the string within the element. The $\mathtt{text}()$ function is typically used for text areas for this reason.

Based on the HTML provided in the previous section, we can alter the content of the #container element using the jQuery functions previously discussed as follows:

```
$(function() {
$('#container').html("I have replaced the all the HTML within
    the #container element");

$('#container').prepend("Another paragraph that has been
    prepended.");

$('#container').append("<button>A Button Appended</button>");

$('#myTextarea').val("Added some text using .text()");
});
```

After each of these functions has been executed, the HTML file rendered by the browser will be transformed, which is illustrated as follows:

See also

Creating DOM elements

Modifying the DOM element properties

We can use jQuery to dynamically modify element properties such as class, style, and disabled, which means that it is possible to visually alter and change the function of a range of HTML elements.

Getting ready

Once again, this recipe requires an additional blank HTML document. Create a file named recipe-5.html, and have it open and ready for editing.

How to do it...

Learn how to alter the properties of the DOM element by performing each of the following steps:

1. Add the following HTML code to your blank recipe-5.html file in order to create a basic HTML page with two types of inputs:

```
<!DOCTYPE html>
<html>
<head>
    <title>Modifying DOM element attributes and properties</title>
    <script src="jquery.min.js"></script>
    <script>
    </script>
</head>
<body>
<input type="checkbox" />
<input type="text" />
</body>
</html>
```

2. Within the preceding HTML code, add the following JavaScript code inside the script tags to disable the input, modify its value, and check the checkbox:

```
$(function() {
    //Set the checkbox to be checked
    $('input[type="checkbox"]').prop('checked', true);
    //Disable any text inputs
    $('input[type="text"]').prop('disabled', true);
    //Change the value of any text inputs
    $('input[type="text"]').val("This is a new Value!");
});
```

How it works...

jQuery provides us with a prop() function that will either retrieve the specified property if no value is specified, or if a value is provided, it will alter the specified property on the selected element. This can be used to change property values such as <code>checked</code> on a checkbox or the <code>disabled</code> property on a text input. We could use the prop() function to alter the value of a text input; however, it is preferable to use the val() function that is available specifically for this task.

Typically, this would be done based on a user-triggered event, but to illustrate this as simply as possible, the following JavaScript does so on page load:

```
$(function() {
    $('input[type="checkbox"]').prop('checked', true);
});
```

This JavaScript will check each input within the page that is of the type checkbox. Similarly, we can alter the disabled state of a text input with only a few modifications:

```
$(function(){
   $('input[type="text"]').prop('disabled', true);
});
```

We can also use the val() function to add some text to each of these text inputs using the following JavaScript:

```
$(function(){
    $('input[type="text"]').val("This is a new Value!");
});
```

Often, you can chain functions with jQuery. You can achieve the previous two actions by using both the functions inline (that is, \$('input[type="text"]').prop('disabled', true).val("This is a new Value!");), and they will be executed in turn.

See also

- Enabling and disabling buttons by changing their properties
- Adding and removing CSS classes to dynamically change their style

Adding and removing CSS classes to dynamically change their style

jQuery comes bundled with class manipulation functions in order to allow developers to easily alter the style of any HTML element.

Getting ready

For element style changes to be of any use, we first need to declare some styles within an HTML document. The following HTML code has a range of styles and elements that we can work with to illustrate this functionality of jQuery:

```
<!DOCTYPE html>
<html>
<head>
  <title>Add and remove CSS classes to dynamically change their
     style</title>
  <script src="jquery.min.js"></script>
  <script></script>
   <style type="text/css">
      .green {
        background-color: #008000;
        color: #FFFFFF;
     }
      .red {
        background-color: #FF0000;
        color: #FFFFFF;
     }
     .yellow {
        background-color: #FFFF00;
        color: #000000;
     }
   </style>
</head>
<body>
  Here is some text that can have different styles applied to
        it dynamically
  <button id="green-btn">Green</putton>
   <button id="red-btn">Red</putton>
   <button id="yellow-btn">Yellow</putton>
</body>
</html>
```

Within this HTML code, we have three buttons with their own unique IDs. We also have a paragraph with an ID. There are three CSS classes defined: green, red, and yellow. With jQuery, we can listen for the click of either of these buttons and then dynamically apply one of these classes to the paragraph element.

If you save this HTML file and open it within a browser, you should have the following web page:

Here is some text that can have different styles applied to it dynamically

Green Red Yellow

How to do it...

 Add the following JavaScript code within the script tags in the HTML page you have just created:

```
$(function(){
   //Listen for a click event on the green button
$('#green-btn').click(function(){
   //When the green button has been clicked
   //Remove all classes current on the #sometext paragraph
   $('#sometext').removeClass();
   //Add the .green class to the #sometext paragraph
   $('#sometext').addClass('green');
});
   //Listen for a click on the red button
$('#red-btn').click(function(){
   //When the red button has been clicked
   //Remove all classes from the #sometext paragraph
   $('#sometext').removeClass();
   //Add the .red class to the #sometext paragraph
  $('#sometext').addClass('red');
   });
   //Listen for a click on the yellow button
   $('#yellow-btn').click(function(){
      //When the yellow button has been clicked
      //Remove all classes from the #sometext paragraph
   $('#sometext').removeClass();
   //Add the .yellow class to the #sometext paragraph
   $('#sometext').addClass('yellow');
   });
});
```

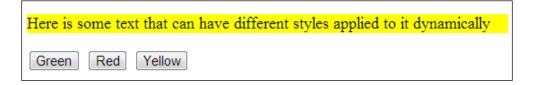
2. Opening the HTML document in your browser will now allow you to change the #sometext paragraph style by selecting either of the three available buttons.

How it works...

jQuery allows us to attach a click event handler to any element by using the click() function. We can then execute a set of code of our choice by passing a function as an argument to the click() method. To add a class to an element, we can use the addClass() function and provide the class name as a string argument. This function will add the specified class name to the selected element.

jQuery also provides us with a removeClass() function. This allows us to either remove a specific class from an element by providing removeClass() with a string, or when a string is not provided, it will remove all the classes from the selected element. We will need to use this in order to prevent multiple classes being added to the paragraph element when either of the buttons has been clicked more than once.

The following screenshot illustrates this web page after the Yellow button has been clicked:



See also

- Modifying the DOM element properties
- Enabling and disabling buttons by changing their properties

Enabling and disabling buttons by changing their properties

The ability to dynamically enable and disable buttons is particularly useful for situations such as saving data to a web server. In order to prevent a user from making multiple save requests while the request is being made and the client is waiting for a response, you can dynamically disable the save button. Once the client has received a response from the web server, you can re-enable the save button.

This functionality can also be very effective in simple situations, such as enabling the search button when the user has inputted a search term. This makes it clear to the user that they cannot search unless a term has been entered.

Getting ready

Create a blank HTML document named recipe-7. html, and have it open and ready for editing.

How to do it...

1. The following HTML code creates a web page with a search input and a search button, which is disabled by default. Add the following code to recipe-7.html:

2. Saving and opening this HTML in a browser should provide you with a very simple web page having a single input and a disabled button as illustrated in the following screenshot:



3. Add the following JavaScript within the script tags in the head section of the HTML document created previously:

```
$(function() {
    //Listen for a key up event on the search input
$('#search-input').keyup(function() {
    //When a user presses and releases a key
    //Check to see if the length of the inputted
    //data is greater than 2
    if ($(this).val().length > 2) {
        //If the input length is greater than
```

```
//two then we enable the search button
$('#search-btn').prop("disabled", false);
} else {
    //If the input length is equal to 2 or less we
        disable the search button
    $('#search-btn').prop("disabled", true);
}
});
});
```

4. Opening this page within a web browser will provide you with an input and a disabled search button until you enter some text into the search input. When text is entered into the search input and the length of the text is greater than two characters, the search button will become available.

How it works...

Our aim is to enable the search button once there has been some text inputted into the search input by the user. To do this, we need to attach a $.\ker pup()$ event handler to the search input. This will allow us to execute some code while the user is inputting some text. By providing a function as an argument to the $\ker pup()$ function, we can then check the inputted data. If the input data has a length of two or more characters (as a search less than three characters would be a little ambiguous), we can enable the search button.

Using the following JavaScript, we are able to listen for data input, check the input length, and depending on this, enable or disable the search button:

```
$(function() {
$('#search-input').keyup(function() {
   if ($(this).val().length > 2) {
      $('#search-btn').prop("disabled", false);
   } else {
   $('#search-btn').prop("disabled", true);
  }
});
});
```

First of all, we attach the <code>keyup</code> event to the search input using ('#search-input'). <code>keyup();</code>, referencing its ID. Then, within the callback function, we are able to check the length of the currently inputted text using (this), which refers to the element to which we have attached the <code>keyup</code> event. The <code>val()</code> function then gets the inputted text, and we can use the <code>length</code> property to find its length. Using an <code>if/else</code> statement, we can decide if the search button needs to be enabled or disabled.

To enable or disable the search button, we use jQuery's prop() function and set the disabled property to either true or false.

See also

- Modifying the DOM element properties
- Adding and removing CSS classes to dynamically change their style

Updating an image within a page

jQuery allows the developer to dynamically change images on a web page. This recipe will show you how to do this and also show you how to use a timestamp in order to prevent the browser from using a cached image, which can often be a problem when swapping images dynamically in this way.

Getting ready

For this recipe, you are going to need four different images. Ensure that you have four small images named black.png, red.png, blue.png, and green.png available.

How to do it...

To understand how jQuery can be used to change an image, complete each of the following steps:

 Create a file named recipe-8. html within an easily accessible directory, and add the following HTML code to this file:

```
<!DOCTYPE html>
<html>
<head>
   <title>Change an image source and tackle browser caching
      to ensure it is always updated</title>
  <script src="jquery.min.js"></script>
   <script>
   </script>
</head>
<body>
  <img src="images/black.png" id="square" />
   <div>
      <button id="red-btn">Red</putton>
      <button id="green-btn">Green</putton>
      <button id="blue-btn">Blue/button>
   </div>
</body>
</html>
```

2. Within the directory where the recipe-8.html file is created, create another directory called images and within this, add four images given as follows:

```
black.pngred.pngblue.pnggreen.png
```

3. Add the following JavaScript within the <script></script> tags of recipe-8. html:

```
$(function(){
   //Listen for a click on the red button
$('#red-btn').click(function(){
   //When the red button has been clicked, change the source of
the #square image to be the red PNG
   $('#square').prop("src", "images/red.png");
});
   //Listen for a click on the green button
$('#green-btn').click(function(){
   //When the green button has been clicked, change the source of
the #square image to be the green PNG
  $('#square').prop("src", "images/green.png");
});
//Listen for a click on the blue button
$('#blue-btn').click(function(){
   //When the blue button has been clicked, change the source of
the #square image to be the blue PNG
   $('#square').prop("src", "images/blue.png");
});
});
```

4. Opening this web page within a browser will allow you to change the source of the displayed image from the default black.png to another source depending on which button is clicked.

How it works...

To change the source of an image, we can use jQuery's prop() function and specify the new image name for the src property. To do this, when either of the buttons created using our HTML code are clicked, a click event handler is attached for each button using .click(), referencing the buttons' IDs, and then within the click() callback function, .prop() is executed with the appropriate image source specified, shown as follows:

```
$(function(){
$('#red-btn').click(function(){
```

```
$('#square').prop("src", "images/red.png");
});

$('#green-btn').click(function(){
   $('#square').prop("src", "images/green.png");
});

$('#blue-btn').click(function(){
   $('#square').prop("src", "images/blue.png");
});
});
```

There's more...

This recipe illustrates the way a jQuery developer can easily change an image's source using a very simple example. A more realistic situation where this implementation will be used is within a web application where an image can be uploaded, for example, when a user chooses their avatar.

Traditionally, a user will be presented with a preview of their current avatar and then be able to choose an image from their computer to upload. Using AJAX, the web page can send this new image to the server; the server can then process and save this image and respond to the client web page. The web page, using jQuery's prop() method, can then update the current preview with the newly uploaded image and create a seamless transition without the need for the page to be refreshed in order to display the new image.

A problem occurs when the server uses the same filename for the new image as the old one. This is often the case when a user can only have one avatar; for the sake of simplicity, the avatar image is then saved using the user's unique ID (for example, 123.png).

When the server responds to the client with the new image filename, as the filename is the same, the browser will think that it is the same image. This may cause the browser to use the cached version of the avatar image, which will be the old image. To prevent this from happening, we can prepend a timestamp onto the image's filename. This will make the browser treat the image as new and force it to load the new image. We can modify the previous JavaScript to achieve the following:

```
$(function() {
$('#red-btn').click(function() {
    $('#square').prop("src", "images/red.png?t=" + new Date().
getTime());
});

$('#green-btn').click(function() {
    $('#square').prop("src", "images/green.png?t=" + new Date().
getTime());
```

```
});

$('#blue-btn').click(function(){
    $('#square').prop("src", "images/blue.png?t=" + new Date().
getTime());
});
});
```

Using JavaScript's new <code>Date()</code> method, we create a new date that will be equal to the current date and time equal to the current time in milliseconds. We then use <code>.getTime()</code> to return a timestamp in milliseconds. When the source is updated, it will look as follows:

```
<img src="images/red.png?t=1371992012690" id="square">
```

This code will force the browser to reload the image using the newly specified source, provided the user does not update their image within the same millisecond (practically impossible).

Populating list elements

List elements are commonly used around the Web; they can be used to display search results, menus, and navigational items to name a few. Thanks to CSS, they no longer need to be boring, and it is possible to style list elements to make your data beautiful.

With jQuery, it is possible to populate a list element dynamically. This can be done directly from a JavaScript array via an AJAX response, with data from a web server or some other source.

Getting ready

Create a blank HTML document named recipe-9. html, and ensure that it is saved to a location where the latest version of jQuery can be included.

How to do it...

Learn how to dynamically populate a list with jQuery by performing each of the following recipes:

 In order to demonstrate how you can use jQuery to populate a list element, we will create a JavaScript array of objects. Add the following HTML and JavaScript code to recipe-9.html, which you have just created:

```
<!DOCTYPE html>
<html>
<head>
    <title>Populating list elements</title>
    <script src="jquery.min.js"></script>
```

```
<script type="text/javascript">
      var names = [
         {
            id: 1,
            firstname: 'Leon',
            lastname: 'Revill'
         },
            id: 2,
            firstname: 'Allyce',
            lastname: 'Wolverson'
         },
            id: 3,
            firstname: 'Harry',
            lastname: 'Round'
               id: 4,
               firstname: 'Chris',
               lastname: 'Wilshaw'
         ];
         $(function(){
      });
   </script>
</head>
<body>
    ul id="namelist">
</body>
</html>
```



At the top of our JavaScript code, we have created an array of objects which includes a set of names. We are going to use this array to populate the list element #namelist within the HTML code.

2. Add the following JavaScript within (function());, just under the JavaScript array. This JavaScript will use the objects within the JavaScript array we created in the Getting ready section to populate the list element on our page.

```
$.each(names, function(index, obj){
$('#namelist').append("#" + obj.id + " " +
   obj.firstname + " " + obj.lastname + "});
```

How it works...

We use jQuery's \$.each() function to loop through each of the JavaScript objects within the names array. Then, for each of these objects, we can create a element and insert the values of the id, firstname, and lastname variables. Finally, we can use the jQuery append() function to append the list element to the end of the unordered list.

Within the \$.each() function, the first parameter is the array we wish to iterate through and the second parameter is the function we wish to execute for each of the objects within the names array. The specified function also has two arguments: index and obj. The index argument will contain the current array index of the JavaScript object, and the obj variable will contain the actual JavaScript object. Both these variables are available within the specified callback function.

We are then able to reference obj.propertyName (replace propertyName with a property of the object) in order to access specific parts of the object we wish to use. By doing this, we construct a string and pass it to the append() function, which then appends it to the specified #nameslist unordered list.

Open the HTML page within the browser, and you should see the list populated with the names from the JavaScript array, illustrated as follows:

- #1 Leon Revill
- #2 Allyce Wolverson
- #3 Harry Round
- #4 Chris Wilshaw

See also

- Creating DOM elements
- ▶ Re-using DOM elements

Understanding pagination

Pagination is the act of collating large amounts of data and presenting it to the user in small, easy-to-read sections or pages.

With a combination of jQuery, JavaScript functions, and event handlers, we are able to easily collate and present data to the user in pages.

Getting ready

To create a paginated set of data, we first need some data to paginate and then a location to place the paginated data. Use the following code to create an HTML page:

```
<!DOCTYPE html>
<html>
<head>
   <title>Chapter 1 :: DOM Manipulation</title>
   <script src="jquery.min.js"></script>
   <script>
      var animals = [
            id: 1,
            name: 'Dog',
            type: 'Mammal'
         },
         {
            id: 2,
            name: 'Cat',
            type: 'Mammal'
         },
            id: 3,
            name: 'Goat',
            type: 'Mammal'
         },
            id: 4,
            name: 'Lizard',
            type: 'Reptile'
         },
            id: 5,
            name: 'Frog',
            type: 'Amphibian'
         },
         {
            id: 6,
            name: 'Spider',
            type: 'Arachnid'
         },
         {
            id: 7,
```